

Nagarjuna College of Engineering & Technology, Bengaluru

An Autonomous Institute, Affiliated to VTU Belagavi

2022 Batch Scheme & Syllabus of V Semester

As per the NEP 2020 Guidelines, Choice-Based Credit System & Outcome-Based Education

CSE (Data Science)

w.e.f. Academic Year 2024-2025

Vision

To prepare the next generation practitioners and researcher for data centric world by bringing together interdisciplinary faculty across the globe.

Mission

M1: To provide Skill Based Education to master the students in problem solving and analytical skills to enhance their niche expertise in the field Data Science

M2: To educate the students with latest technologies to update their knowledge in the field of Data Science

M3: To enable students to experience the Content Based Learning with premier quality data science education, research and industrial collaboration

M4: To enable students to become leaders in the Industry and Academia Nationally as well as internationally

M5: To guide students in research on Data Science, with the aim of having an ethical impact on society by tackling societal grand challenges

PROGRAM OUTCOMES (POs): Graduates of the Computer Science and Engineering – Data Science Program will be able to achieve the following **POs:**

PO1: Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and Computer Science and Engineering principles to the solution of complex problems in Computer Science and Engineering.

PO2: Problem Analysis: Identify, formulate, research literature, and analyses complex Computer Science and Engineering problems reaching substantiated conclusions using first principles of mathematics and engineering sciences.

PO3: Design/Development of Solutions: Design solutions for complex Computer Science and Engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO4: Conduct investigations of Complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions related to Computer Science and Engineering problems.

PO5: Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex Computer Science and Engineering activities with an understanding of the limitations.

PO6: The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional Computer Science and Engineering practice.

PO7: Environment and Sustainability: Understand the impact of the professional Computer Science and Engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the Computer Science and Engineering practice.

PO9: Individual and Team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication: Communicate effectively on complex Computer Science and Engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO11: Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage Computer Science and Engineering projects and in multidisciplinary environments.

PO12: Life Long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Program Specific Outcome (PSO)

PSO1: Ability to analyse complex computing issues and apply the principlesto achieve related solution.

PSO2: Ability to design, implement and evaluate computing based solutions o meet range of computing requirements based in the data science.

PSO3: Ability to effectively communicate within diverse work group related to professional framework.

Program Educational Objectives (PEOs)

PEO 1: To make students competent for higher studies and employable, to meet industrial requirements.

PEO 2: To develop students having core competence in science, mathematics and fundamentals of Data Science to address ever changing industrial requirements globally.

PEO 3: To create academically conducive environment to learn engineering skills in the domains such as Data Analytics, Data Modelling, Data Visualization and Allied Technologies.

PEO 4: To enrich students with professional ethics, leadership qualities, and entrepreneurial skills.

PEO 5: An ability to engage in lifelong learning for effective adaptation to technological developments.

NAGARJUNA COLLEGE OF ENGINEERING & TECHNOLOGY, BENGALURU B.E. in CSE (Data Science)

Scheme of Teaching and Examinations 2022

Outcome Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the academic year 2023-24)

V SEMESTER

Sl. No Course and Course Code Course Title Teaching Department (TD) and Question Board (PSB) is bef is bef is bef is bef is bef						Tea	achin	g Hou	rs /W	eek		Exami	ination	l
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$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	2	IPCC	22CDI52	Computer Networks	TD: CD PSB : CD	3	0	2		03	50	50	100	4
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$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	5	PEC	22CDT515*	Professional Elective Course	TD: CD PSB : CD	3	0	0		03	50	50	100	3
7AEC22RMP57Research Methodology and IPRTD: HSM PSB : HSM30003505010038MC22ENV58Environmental Studies & E-Waste ManagementTD: HSM PSB : HSM10002505010019MCNS59National Service Scheme (NSS)NSS coordinator Director002100210019MCPE59Physical Education (PE) (Sports and Athletics)Physical Education Director0021001000	6	PROJ	22CDP56	Mini Project	TD: CD PSB : CD	0	0	4		03	100		100	2
8MC22ENV58Environmental Studies & E-Waste ManagementTD: HSM PSB: HSM10002505010019MCPE59National Service Scheme (NSS)NSS coordinator Director00210019MCPE59Physical Education (PE) (Sports and Athletics)Physical Education Director0021001000	7	AEC	22RMP57	Research Methodology and IPR	TD: HSM PSB : HSM	3	0	0		03	50	50	100	3
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YO59 Yoga Yoga Teacher	9	MC	PE59	Physical Education (PE) (Sports and Athletics)	Physical Education Director	0	0	2			100		100	0
			YO59	Yoga	Yoga Teacher									

	Professional H	Elective Course	
22CDT515A	Computer Vision	22CDT515C	No SQL Databases
22CDT515B	Data Mining & Data Warehousing	22CDT515D	Distributed File Systems

PCC: Professional Core Course, PCCL: Professional Core Course laboratory, UHV: Universal Human Value Course,
 MC: Mandatory Course (Non-credit), AEC: Ability Enhancement Course, SEC: Skill Enhancement Course, L: Lecture,
 T: Tutorial, P: Practical S= SDA: Skill Development Activity, CIE: Continuous Internal Evaluation, SXX:
 Semester End Evaluation. K : The letter in the course code indicates common to al the stream of engineering. PROJ:
 Project /Mini Project. PEC: Professional ElectiveCourse

Professional Core Course (IPCC): Refers to Professional Core Course Theory Integrated with practicals of the same course. Credit for IPCC can be 04 and its Teaching– Learning hours (L : T : P) can be considered as (3 : 0 : 2) or (2 : 2 : 2). The theory part of the IPCC shall be evaluated both by CIE and SEE. The practical part shall be evaluated by only CIE (no SEE). However, questions from the practical part of IPCC shall be included in the SEE question paper. For more details, the regulation governing the Degree of Bachelor of Engineering /Technology (B.E./B.Tech.) 2022-23

National Service Scheme /Physical Education/Yoga: All students have to register for any one of the courses namely National Service Scheme (NSS), Physical Education (PE)(Sports and Athletics), and Yoga(YOG) with the concerned coordinator of the course during the first week of III semesters. Activities shall be carried out between III semester to the VI semester (for 4 semesters). Successful completion of the registered course and requisite CIE score is mandatory for the award of the degree. The events shall be appropriately scheduled by the colleges and the same shall be reflected in the calendar prepared for the NSS, PE, and Yoga activities. These courses shall

not be considered for vertical progression as well as for the calculation of SGPA and CGPA, but completion of the course is mandatory for the award of degree.

Mini-project work: Mini Project is a laboratory-oriented/hands on course that will provide a platform to students to enhance their practical knowledge and skills by the development of small systems/applications etc. Based on the ability/abilities of the student/s and recommendations of the mentor, a single discipline or a multidisciplinary Mini- project can be assigned to an individual student or to a group having not more than 4 students.

CIE procedure for Mini-project:

(i) Single discipline: The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two faculty members of the Department, one of them being the Guide. The CIE marks awarded for the Mini-project work shall be based on the evaluation of the project report, project presentation skill, and question and answer session in the ratio of 50:25:25. The marks awarded for the project report shall be the same for all the batches mates.

(ii) Interdisciplinary: Continuous Internal Evaluation shall be group-wise at the college level with the participation of all the guides of the project.

The CIE marks awarded for the Mini-project, shall be based on the evaluation of the project report, project presentation skill, and question and answer session in the ratio 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.

No SEE component for Mini-Project.

Professional Elective Courses (PEC): A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering and Technology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering. Each group will provide an option to select one course. The minimum number of students' strengths for offering a professional elective is 10. However, this conditional shall

not be applicable to cases where the admission to the program is less than 10.

ENTREPRENEURSHIP DE	VELOPMENT	AND MANAGEM	IENT STUDIES
Course Code	22CDT51	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	4:0:0:0	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	04	Exam Hours	03

Pre-Requisites: Fundamentals of Management, Communication Skills and Technology Proficiency

Course objectives:

This course will enable students to:

- 1. Develop Entrepreneurial Mindsets and Skills.
- 2. Teach Business Planning and Venture Creation.
- 3. Enhance Financial Literacy and Management Capabilities.
- 4. Encourage Innovation and Adaptability.
- 5. Prepare for Real-World Business Challenges.

Course Description

The **Entrepreneurship Development and Management Studies** course is designed to provide students with the foundational knowledge, practical skills, and strategic insights needed to become successful entrepreneurs and effective managers. This course covers the entire entrepreneurial process, from ideation and opportunity recognition to business planning, funding, and scaling ventures. It also integrates core management principles, focusing on leadership, strategic planning, operations, and ethical decision-making.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module – I

Introduction to Entrepreneurship

Course Introduction, Profile of the Entrepreneur, Entrepreneurship in Established Firms, Venture Creation's Role in Society, Types of Enterprises, Technology Entrepreneurship, Impact Entrepreneurship. Motivation and how it is necessary for entrepreneurship.

10 Hours

Module – II

Opportunity Analysis

Opportunities and Uncertainty, Push and Pull and the Sources of Innovation, Customers as Sources of Opportunities, Importance of the Idea (VIDE Model), Assessing Opportunities, The Tournament Approach. SWOT and PESTLE analysis.

10 Hours

Markets, Need-Finding and Planning Defining the Focal Market, Understanding User Needs, Competitive Analysis, Generating Ideas with Individuals and Groups, Planning: Assumptions, Discovery Driven, Discovery Driven Worksheet, Understanding about business plans and its types. **10 Hours** Module - IV **Pitching, Testing, and Prototyping** The Elevator Pitch, testing your idea: Customer Interviews, testing your idea: Surveys, creating a Prototype: Physical Goods, creating a Prototype: Software, Creating a Prototype: Services, Summary and What's Ahead. Market survey, types of secondary data and how primary data can be collected. **10 Hours** Module – V **Management Studies** Fundamentals of Management: Principles of Management, Organizational Behavior and Leadership, Strategic Planning and Decision-Making. Business Ethics and Corporate Social Responsibility: Ethical Decision-Making in Business, Corporate Governance and Social Responsibility, Sustainability in Business Practices Innovation and Entrepreneurship: The Role of Creativity in Business, Managing Innovation and Change Entrepreneurial Mindset and New Ventures. Ethics and need for entrepreneurs to be ethical. **10 Hours Teaching-Learning Process for all** Chalk and board, Active Learning, PPT Based presentation, Video modules **Course Outcomes** At the end of the course the student will be able to: CO1. Understanding of Business Fundamentals and Knowledge of Entrepreneurship Processes. CO2. Apply Financial Literacy, Budgeting Skills and Critical Thinking. CO3. Analysing Marketing and Customer Relationship Management. CO4. Evaluating Risk Management and Resilience Building. CO5. Creating Effective Communication and Negotiation Skills. Assessment Details (both IAT and SEE) IAT-1 after completion 45 to 50% Syllabus 25 Marks IAT-2 after completion 95 to 100% Syllabus 25 Marks **Theory Component** Average of two IATs 25 Marks CCE-1 25 Marks CCE-2 25 Marks Average of two CCEs 25 Marks Grand Total of IAT Marks (min marks 20 / 50) 50 Marks SEE conducted for 100 and scaled down to 50 (min marks 18/50) **50 Marks** IAT + SEE (min marks 40) 100 Marks

Suggested Learning Resources:

Text Books:

- 1. Entrepreneurial Development Reprint Edn. 2006 Edition by <u>S S Khanka</u> S Chand; Reprint Edn. 2006 edition (December 1, 2007).
- 2. Entrepreneurial Development Paperback 1 September 2014 by Vasant Desai.
- 3. Dynamics Of Entrepreneurial Development And Management Paperback by Vasant Desai (Author).
- 4. Business Development For Dummies Paperback April 20, 2015 by Anna Kennedy (Author).
- 5. KANISHKA BEDI Vice President (Executive Campus) Professor and Discipline Chair— Operations Management GlobalNxt University.

E-Resources:

1. https://www.udemy.com/topic/program-management/

U I	PO Map	ping:													
		PO	PO	PO	PO	PO	PO	PO	PO	PO	PO	PO	PSO	PSO	PSO
		1	2	3	4	5	6	7	8	9	10	11	1	2	3
	CO1	-	-	-	-	-	-	-	-	-	-	1	3	-	-
	CO2	3	-	-	-	-	-	-	-	-	-	-	3	-	-
	CO3	-	3	-	-	-	-	-	-	-	3	_	3	-	-
	CO4	-	-	3	-	-	-	-	-	-	-	_	3	-	-
	CO5	-	-	-	1	-	-	-	-	3	-	1	3	-	-
	AVG	3	3	3	1	-	-	-	-	3	3	1	3	-	-

	COMPUTER NETV	VORKS	
Course Code	22CDI52	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:2:0	SEE Marks	50
Total Hours of Pedagogy	40 hours Theory + 13 Lab slots	Total Marks	100
Credits	04	Exam Hours	03
 Course Learning Objectives Understand the basics Topologies and Protoco Recognize the data lintransmission. Familiarize the design, y protocols responsible for Teaching-Learning Process (Gene These are sample Strategies; which outcomes. Lecturer method (L) ne teaching methods could y Use of Video/Animatio 	principle and standards ls. nk design issues and v working and implementat network layer communic eral Instructions) h teachers can use to acc eed not to be only a tradit l be adopted to attain the c n to explain functioning o	for data Communicat arious data link pro- tion of Internet protoc ation. celerate the attainment ional lecture method, lo outcomes. f various concepts	tion, Network Types, tocols used for data ols as well as routing t of the various course but alternative effective
 Use of Video/Animatio Encourage collaborativ Ask at least three HOT thinking. Adopt Problem Based design thinking skills information rather than Introduce Topics in ma Show the different way the students to come up Discuss how every comhelps improve the stude 	n to explain functioning o e (Group Learning) Learning (Higher order Thinking) Learning (PBL), which such as the ability to simply recall it. nifold representations. vs to solve the same proble with their own creative w cept can be applied to the ents' understanding.	f various concepts. ing in the class. questions in the class, fosters students' And design, evaluate, ge em with different circulor vays to solve them. real world - and when the	which promotes critical alytical skills, develop meralize, and analyze tits/logic and encourage that's possible, it
Introduction: Data Communica Distributed Processing, Network Networks [LAN, WAN, MAN], Pr Network Models: The OSI Mod Layers in the OSI Model: [Brief of physical, logical and port addresse [Fifth Edition Forouzan Textbook]	AND PHYSICAL LAYE tions: Components, Dat Criteria, and Physical s rotocols and Standards. [1. lel: layered architecture, description of all seven la s and specific address. [2.	ta representations, D structures, Network n .1,1.2,1.3] Peer to peer processe ayers], TCP / IP Protoc 1,2.2,2.3]	ata flow, Networks: nodels, Categories of es, and encapsulation, col Suite, Addressing: 08 Hours
Module – II: DATA LINK LAY	ER AND MEDIUM AC	CESS CONTROL SU	BLAYER
Data Link Layer: Introduction, Simple Parity Check code, Ham [10.1,10.2,10.3,10.4]Data link control: Framing, Fle [11.1,11.2].Channelization: FDMA, TDMA, [Fifth Edition Forouzan Textbook]Module – III: NETWORK LAYNetwork Layer: Logical Add Addressing, Classless Addressing, Transition from IPv4 to IPv6. [19.]Network Address Mapping: Add [21.1]	Block Coding, Error determing codes, Cyclic code ow and Error control (C CDMA [12.3]. ER dressing: IPv4 Address , IPv6 Addresses: Structu 1,19.2, 20.1, 20.2,20.3,20. dress Mapping, Error Re	ection and correction, es: Cyclic, Redundanc Only definition of flo es: Address Space, re, Internet Protocol: 4] porting: ARP, RARP,	Linear Block Codes: y Check, Checksum. w and error control) 08 Hours Notation, Classfull IPv4 Datagram, IPv6, BOOTP and DHCP.

Delivery, Forwarding & Routing: Delivery,	, Forwarding:	Routing	Table,	Unicast 1	Routing	Protocols:
Distance Vector Routing. [22.1,22.2.2.3]						
[Fourth Edition Forouzan Textbook]						08 Hours

Module – IV: TRANSPORT LAYER

Transport Layer: Process to Process Delivery: UDP: TCP: TCP services, TCP features, Segment, A TCP connection. SCTP: SCTP services, SCTP features. [23.1,23.2,23.3,23.4]

Congestion Control and Quality of Service: Congestion control: Open loop congestion control and closed loop congestion control. [24.2,24.3]

Quality of Service: Flow Characteristics, Flow Classes, Techniques to improve QoS: Scheduling and Traffic Shaping. [24.5,24.6]

[Fourth Edition Forouzan Textbook]

Module – V: APPLICATION LAYER

Application Layer: Domain Name System: Name Space, Domain Name Space, DNS In The Internet, Resolution, DNS Messages, Types of Records. [25.1, 25.2, 25.3, 25.4, 25.5, 25.6, 25.7]

Remote Logging, Electronic Mail and File Transfer: Remote logging: Telnet, Electronic mail: Architecture, User Agent, MIME, SMTP POP and IMAP. [26.1, 26.2]

[Fourth Edition Forouzan Textbook]

08 Hours

08 Hours

Teaching-Learning Process for Chalk and board, Active Learning, PPT Based presentation, Video all modules

- LIST OF EXPERIMENTS Implement the following data link layer framing methods. i) Character count 1 ii) Character stuffing iii) Bit stuffing Design and develop a program to compute checksum for the given frame 1101011011 using CRC-2 CCITT 16bits. Display the actual bit string transmitted. Suppose any bit is inverted during transmission. Show that this error is detected at the receiver's end. Implement distance vector routing algorithm to find suitable path for transmission that computes the 3 shortest path from Source to Destination in the network. Using TCP/IP sockets, write a client server program to make the client send the file name to make 4 server sent the back the contents of the requested file if present.
- Implement three nodes point to point network with duplex links between them. Set the queue size, 5 vary the bandwidth and find the number of packets dropped using NS2.
- Build a LAN with Hubs and Switches and perform Simulation of LAN using packet Tracer. 6
- Build a Multi-LAN with Router Configuration and perform Simulation of Multi-LAN using packet 7 Tracer.

Implement transmission of ping messages/trace route over a network topology consisting of 6 8 nodes and find the number of packets dropped due to congestion using NS2.

Course Outcomes

At the end of the course the student will be able to :

- CO1: Gain Knowledge on the principles and standards of Reference Models, types of network topologies, Functions of layers and protocols.
- CO2: Analyze Subnetting and routing algorithms for finding optimal paths in networks.
- CO3: Develop and Solve problems related to flow control, error control and congestion control in data transmission.

CO4: Simulate the Network Topologies using the Packet Tracer Tool to analyze packet Transmission.

CO5: Apply Ethical principles and standards for developing network-based solutions.

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				IAT-1	after	comp	letion	45 to	50% S	Syllab	15	25 N	Marks	
				IAT-2	after	comp	letion	95 to	100%	Sylla	ous	25 N	Marks	
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				CCE-	1							25 N	Marks	
				CCE-	2							25 N	Marks	
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THE	ORY OF COM	PUTATION	
Course Code	22CDT53	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:2:0:0	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	04	Exam Hours	03
Prerequisites: Prerequisite: Discrete I	Mathematics, Desig	gn and Analysis of Algo	rithms.

Description of the course: The Theory of Computation is incredibly important as it lays the foundation for computer science by determining what problems can and cannot be solved by computation. It helps in understanding the limits of what computers can do, thereby guiding the design of algorithms, data structures, and software. This course introduces the theory of computation through a set of abstract machines that serve as models for computation - finite automata, pushdown automata, and Turing machines - and examines the relationship between these automata and formal languages. In this course we will introduce various models of computation and study their power and limitations. We will also explore the properties of the corresponding language classes defined by these models and the relations between them.

Course objectives:

This course will enable students to:

This course will enable a student to:

- 1. Understand abstract computing models.
- 2. Formalization of the notion of problems via formal languages.
- 3. Learn Finite Automata, Grammars and Turing Machine.
- 4. Learn about the theory of computability and its complexity.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module-I

Introduction: Alphabet, Power of Alphabet, Strings, Chomsky hierarchy of languages.

Finite Automata: Why Study Automata Theory, Acceptance of a String by a Finite Automaton, Graphical notation of FA, DFA and NFA, Conversion of an NFA to DFA, NFA with ϵ (null)Move, Equivalence of DFA and NFA, Finite Automata with Output, Minimization of Finite Automata Applications and Limitations of FA.

Regular Languages: Basics of Regular Expressions, Identities of Regular Expressions, The Arden's Theorem, Construct RE from FA, Construct FA from RE, Equivalence of Two FAs Regular grammars, Pumping Lemma for RLs, Applications of Pumping Lemma, Closure properties of Regular Sets, Applications of Regular Expressions. **10 Hours** Module – III Context Free Grammar: Definition, Derivation trees, Ambiguity in CFG, Left recursion and Left factoring, Simplification of CFGs, Chomsky Normal Form and Greibach Normal Form, Pumping lemma for Context-free languages, Closure properties of CFLs. **10 Hours** Module – IV Push Down Automata (PDA): The Formal Definition, Graphical Notation, Instantaneous Description, The Languages of a PDA, Deterministic Push Down Automata, Non-Deterministic Push Down Automata. **10 Hours** Module – V Turing Machines and Undecidability: The basic model of Turing Machine(TM), Instantaneous Description, Variants of Turing Machines, Transition Diagrams for the turing machines, LBA, Universal Turing Machine, Recursive and Recursively Enumerable Languages. **10 Hours Teaching-Learning Process for all** Chalk and board, Active Learning, PPT Based presentation, Video modules **Course Outcomes** At the end of the course the student will be able to: CO1: Apply the Automata and Grammars for different language classes and become knowledgeable about restricted models of Computation and their relative powers. CO2: Analyze various Automata models in formal reasoning and reduction of a problem to a formal model, with an emphasis on semantic precision and conciseness. CO3: Design Compare the different concepts of Theory of computation. CO4: Engage in independent study as a member of a team and make an effective presentation on the Automata models. Assessment Details (both IAT and SEE) IAT-1 after completion 45 to 50% Syllabus 25 Marks IAT-2 after completion 95 to 100% Syllabus 25 Marks **Theory Component** Average of two IATs 25 Marks CCE-1 25 Marks CCE-2 25 Marks Average of two CCEs 25 Marks Grand Total of IAT Marks (min marks 20 / 50) 50 Marks SEE conducted for 100 and scaled down to 50 (min marks 18/50) **50 Marks** IAT + SEE (min marks 40) **100 Marks Suggested Learning Resources:** Text Books: 1. John E Hopcroft, Rajeev Motwani, Jeffery D Ullman, "Introduction to Automata Theory, Languages and Computation", (Chapter No.: 1.5, 2, 3, 4.1, 4.2, 5, 6, 7.1, 8), 3rd Edition, Pearson

Education, 2013, ISBN-13: 978-8131720479.

Reference Books:

1. Peter Linz, "An introduction to Formal languages and Automata", 5th Edition, Cathleen Sether

Publishers, 2012, ISBN-13: 9781449615529.

2. Michael Sipser: "Introduction to the Theory of Computation", 3rd Edition, Cengage learning, 2013.

E-Resources:

- $1. \ https://plato.stanford.edu/entries/computational-complexity/\#TecDev$
- 2. https://www.cse.iitm.ac.in/~shwetaag/col705.html
- 3. https://www.cs.ucy.ac.cy/~mavronic/Classes/cs211/index.html
- 4. https://www.cse.csusb.edu/egomez/cs601.html
- 5. https://www-e.openu.ac.il/courses/20585.html

CO PO Mapping:

	PO	PSO	PSO	PSO										
	1	2	3	4	5	6	7	8	9	10	11	1	2	3
CO1	3	-	-	-	-	-	-	-	-	-	-	-	2	-
CO2	_	3	-	-	-	_	_	-	_	-	-	2	2	-
CO3	-	-	3	-	-	-	-	-	-	-	-	2	2	-
CO4	-	_	_	-	_	_	-	-	2	2	-	1	2	-

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	2006	1544	1570	1946	1801	227	2	2571	3297	2865	2562	2983	3077	2891
	2007	3013	2673	2710	2540	283	4	2192	2690	2481	1366	1295	1110	987
	2008	847	1072	1643	1299	890	0	747	643	682	606	590	535	582
	2009	372	403	426	567	390	0	501	407	618	333	435	226	475
	2010	263	304	336	385	387	7	385	443	516	254	312	307	218

	2011	389	254	311	289	381	386	308	401	397	366	279	388	
	2012	524	356	377	392	304	529	469	422	396	290	253	275	
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5.	Project values x	the 3D 1 x = y = s	histogra eq(-4,4,	m with by =0.5	the z va	ariable a	as well	by gene	erating t	he data	for the	x and	У	
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6.	Forcell, -Marines") and percentage for the traumatic brain injuries data = c(179718,41370,41914,44280)													
	c(179718,41370,41914,44280) Creating a hexbin plot by generating a fake dataset and generating 1000 normally													
7.	Creating a hexbin plot by generating a fake dataset and generating 1000 normally distributed random numbers													
	distributed random numbers Researchers have observed that equity prices or stock returns do not have a normal													
8.	Researchers have observed that equity prices or stock returns do not have a normal distribution and the actual distribution of returns contains fat tails. Construct a quantile-													
	quantile plot (QQ plot) to display the data of MSFT and FAKE quantiles.													
	Genera	te a corr	elation	plot cor	siderin	g the da	ta :							
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Text l	Books:													
1	. R Data 2015.	visuali	ization (Cookboo	ok - Atı	najitsinł	n Gohil,	, Publis	hed by	Packet 1	Publishii	ng Ltd	, January	
2.	The Boo	k of R –	Tilman	M. Dav	ies, No	Starch P	ress, Ind	с.						
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2	. R for Di	ummies	- Andrie	e de Vri	es and .	Joris Me	eys, Put	olished	by: Johr	n Wiley	& Sons	, Inc., 1	2015	
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For le	aboratori	isti ibut jes havi	ng anly	one na	rt: Stuc	lents are	allowe	ed to nic	k one e	x nerima	ent from	the lo	t with	
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PART A and one experiment from PART B, with equal opportunity.

- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Need to change in accordance with university regulations)
 - a) For laboratories having only one part → Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
 - b) For laboratories having PART A and PART B
 - i. Part A Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
 - ii. Part B Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

CO PO Mapping:

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	PO	PSO	PSO	PSO										
	1	2	3	4	5	6	7	8	9	10	11	1	2	3
CO1	3	-	-	1	-	-	-	-	-	-	-	-	-	-
CO2	3	2	-	2	-	-	-	-	-	-	_	-	_	-
CO3	2	3	1	-	-	-	-	-	-	-	_	-	_	-
CO4	3	3	3	2	-	-	-	-	-	-	1	-	_	-
CO5	2	3	-	-	3	-	-	-	2	1	-	-	-	-

COMPUTER VISION						
Course Code	22CDT515A	CIE Marks	50			
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50			
Total Hours of Pedagogy	40	Total Marks	100			
Credits	03	Exam Hours	03			
Prerequisite: Computer graphics, drawin	ng and animation Ir	nage processing techn	iques			
 Course Objectives: Upon Completion of the course, the stude Recall image processing techniqu Do shape and region analysis Elucidate Hough Transform and Apply three-dimensional image a Exploit motion analysis Study real world applications of compute Teaching-Learning Process (General These are sample Strategies; which tea outcomes. Lecturer method (L) need not teaching methods could be add Use of Video/Animation to explicitly Encourage collaborative (Grout Ask at least three HOT (Higher thinking. Adopt Problem Based Learnin thinking skills such as the abil than simply recall it. Introduce Topics in manifold referent ways to so the students to come up with th Discuss how every concept car helps improve the students' under 	ents will be able to: les for computer vis its applications to d malysis techniques er vision algorithms Instructions) achers can use to to be only a trad opted to attain the option of the form of the contraction of th	sion etect lines, circles, elli accelerate the attainn itional lecture metho putcomes. f various concepts. ing in the class. questions in the class sters students'' Analy late, generalize, and lem with different cirvays to solve them. real world - and wher I ge Processing Technition Techniques –	ipse nent of the various course d, but alternative effective ss, which promotes critical tical skills, develop design analyze information rather rcuits/logic and encourage n that's possible, it iques – Classical Filtering Corner and Interest Point 08 Hours			
	Module –	II				
Shapes and Regions: Binary Shape	Analysis –Conned	ctedness –Object La	peling and Counting –Size			

Shapes and Regions: Binary Shape Analysis –Connectedness –Object Labeling and Counting –Size Filtering –Distance Functions –Skeletons and Thinning –Deformable Shape Analysis –Boundary Tracking Procedures –Active Contours –Shape Models and Shape Recognition –Centroidal Profiles – Handling Occlusion –Boundary Length Measures –Boundary Descriptors –Chain Codes –Fourier Descriptors –Region Descriptors –Moments.

08 Hours

Module – III

Hough Transform: Line Detection –Hough Transform (HT) For Line Detection –Foot-of-Normal Method –Line Localization –Line Fitting –RANSAC for Straight Line Detection –HTBased Circular Object Detection –Accurate Center Location –Speed Problem –Ellipse Detection –Case Study: Human Iris Location –Hole Detection –Generalized Hough Transform –Spatial Matched Filtering –GHT for Ellipse Detection –Object Location –GHT for Feature Collation.

	Module – IV						
3D Vision and Motion: Me	thods for 3D Vision -Projection Schem	nes –Shape From Shading–					
Photometric Stereo -Shape fi	rom Texture –Shape from Focus –Activ	ve Range Finding –Surface					
Representations –Point-Based Representation –Volumetric Representations –3D Object Recognition –3D							
Reconstruction –Introduction to Motion –Triangulation –Bundle Adjustment –Translational Alignment –							
Parametric Motion –Spline-Based Motion –Optical Flow –Layered Motion.							
		08 Hours					
	Module – V						
Applications: Application: Con	ntent Based Image Retrieval, Content Based	Video Retrieval.					
~ ~ . ~ ~ ~		08 Hours					
Case Study: Face Recognition, C	Jait Recognition.						
Teaching-Learning Process for modules	all Chalk and board, Active Learning, PPT	Based presentation, Video					
Course Outcomes							
At the end of the course the stud	ent will be able to:						
CO1: Explain the Basic Image I	Processing Techniques.						
CO2: Interpret in-shape, bound	ary tracking and apply chain codes in region	detection.					
CO3: Apply Hough transform f	or detection of geometric shapes like line, el	lipse and objects.					
CO4: Illustrate 3D Vision proce	ss and motion estimation techniques.						
CO5: Apply Computer vision in	real time scenario.						
Assessment Details (both IAT	and SEE)						
IAT-1	after completion 45 to 50% Syllabus	25 Marks					
IAT-2	after completion 95 to 100% Syllabus	25 Marks					
Theory Component Average	ge of two IATs	25 Marks					
CCE-1		25 Marks					
CCE-2		25 Marks					
Avera	pe of two CCEs	25 Marks					
Crand Total of IAT Marks ($\frac{1}{2} = \frac{1}{2} = \frac{1}$	50 Marks					
SEE conducted for 100 and so	$\frac{1}{100} \frac{1}{100} \frac{1}$	50 Marks					
SEE conducted for 100 and se $IAT + SEE (min marks 40)$		100 Marks					
IAI + SEE (min marks 40)		100 Marks					
Suggested Learning Resources	:						
Text Books:							
1. E. R. Davies, (2012), ,Co	mputer & Machine Vision', Fourth Edition,	Academic Press.					
2. R. Szeliski,(2011), Comp	uter Vision: Algorithms and Applications', S	Springer 2011.					
3. Simon J. D. Prince, (2012) ,Computer Vision: Models, Learning, and Inference', Cambridge							
University Press, 2012.							
4. Mark Nixon and Alberto Vision', Third Edition, A	S. Aquado, (2012), Feature Extraction & Im cademic Press.	lage Processing for Computer					
Reference Books:							
1. D.L.Baggioetal.,(2012),M Publishing,.	astering Open CV with Practical Compu	ter Vision Projects', Packet					
2. Jan Erik Solem, (2012) analyzing images' O"Reil	Programming Computer Vision with Pytho ly Media.	on: Tools and algorithms for					
	y						

DATA MINING AND DATA WAREHOUSING								
Course Code22CDT515BCIE Marks50								
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50					
Total Hours of Pedagogy40Total Marks100								
Credits 03 Exam Hours 03								

Course Objectives:

Upon Completion of the course, the students will be able to:

- 1. To understand the principles of Data warehousing and Data Mining.
- 2. To be familiar with the Data warehouse architecture and its Implementation.
- 3. To know the Architecture of a Data Mining system.
- 4. To understand the various Data preprocessing Methods.
- 5. To perform classification and prediction of data.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module-I

Data Warehousing and Business Analysis: - Data warehousing Components ,Building a Data warehouse ,Data Warehouse Architecture, DBMS Schemas for Decision Support ,Data Extraction, Cleanup, and Transformation Tools ,Metadata ,reporting , Query tools and Applications – Online Analytical Processing (OLAP) – OLAP and Multidimensional Data Analysis.

08 Hours

Module – II

Data Mining: - Data Mining Functionalities – Data Preprocessing – Data Cleaning, Data Integration and Transformation, Data Reduction, Data Discretization and Concept Hierarchy Generation- Architecture Of A Typical Data Mining Systems- Classification Of Data Mining Systems.

Association Rule Mining: - Efficient and Scalable Frequent Item set Mining Methods, Mining Various Kinds of Association Rules ,Association Mining to Correlation Analysis ,Constraint-Based Association Mining.

08 Hours

Module – III

Classification and Prediction: - Issues Regarding Classification and Prediction ,Classification by Decision Tree Introduction , Bayesian Classification, Rule Based Classification ,Classification by Back propagation, Support Vector Machines ,Associative Classification ,Lazy Learners, Other Classification Methods, Prediction, Accuracy and Error Measures.

08 Hours

Cluster Analysis: - Types of Data in Cluster Analysis ,A Categorization of Major Clustering Methods, Partitioning Methods, Hierarchical methods, Density-Based Methods, Grid-Based Methods – Model-Based Clustering Methods

08 Hours

08 Hours

Module – V

Mining Object, Spatial, Multimedia, Text and Web Data: Multidimensional Analysis and Descriptive Mining of Complex Data Objects, Spatial Data Mining

Teaching-Learning Process for all	
modules	Chalk and board, Active Learning, PPT Based presentation, Video

Course Outcomes

At the end of the course the student will be able to:

- CO1: Assess Raw Input Data and process it to provide suitable input for a range of data mining algorithm
- CO2: Design and Modelling of Data Warehouse
- CO3: Discover interesting pattern from large amount of data
- CO4: Design and Deploy appropriate Classification Techniques
- CO5: Able to cluster high dimensional data

Assessment Details (both IAT and SEE)

	IAT-1 after completion 45 to 50% Syllabus	25 Marks
Theory Component	IAT-2 after completion 95 to 100% Syllabus	25 Marks
	Average of two IATs	25 Marks
	CCE-1	25 Marks
	CCE-2	25 Marks
	Average of two CCEs	25 Marks
Grand Total of IAT M	50 Marks	
SEE conducted for 100	50 Marks	
IAT + SEE (min marks	100 Marks	

Suggested Learning Resources:

Text Books:

1. Jiawei Han, Micheline Kamber and Jian Pei"Data Mining Concepts and Techniques", Third Edition, Elsevier, 2011

Reference Books:

- 1. Alex Berson and Stephen J. Smith "Data Warehousing, Data Mining & OLAP", Tata McGraw Hill Edition, Tenth Reprint 2007.
- 2. K.P. Soman, Shyam Diwakar and V. Ajay "Insight into Data mining Theory and Practice", Easter Economy Edition, Prentice Hall of India, 2006.
- 3. G. K. Gupta "Introduction to Data Mining with Case Studies", Easter Economy Edition, Prentice Hall of India, 2006.
- 4. Pang-Ning Tan, Michael Steinbach and Vipin Kumar "Introduction to Data Mining", Pearson Education, 2007.

NO SQL DATABASES							
Course Code22CDT515CCIE Marks50							
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50				
Total Hours of Pedagogy	40	Total Marks	100				
Credits	Exam Hours	03					

Course Objectives:

Upon Completion of the course, the students will be able to:

- 1. Define, compare and use the four types of NoSQL Databases (Document-oriented, KeyValue Pairs, Column-oriented and Graph).
- 2. Demonstrate an understanding of the detailed architecture, define objects, load data, query data and performance tune Column-oriented NoSQL databases.
- 3. Explain the detailed architecture, define objects, load data, query data and performance tune Document-oriented NoSQL databases.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module – I

Why NoSQL? The Value of Relational Databases, Getting at Persistent Data, Concurrency, Integration, A (Mostly) Standard Model, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters, The Emergence of NoSQL.

Aggregate Data Models; Aggregates, Example of Relations and Aggregates, Consequences of Aggregate Orientation, Key-Value and Document Data Models, Column-Family Stores, Summarizing Aggregate-Oriented Databases.

More Details on Data Models; Relationships, Graph Databases, Schema less Databases, Materialized Views, Modeling for Data Access.

08 Hours

Module – II

Distribution Models; Single Server, Sharding, Master-Slave Replication, Peer-to-Peer Replication, Combining Sharding and Replication.

Consistency, Update Consistency, Read Consistency, Relaxing Consistency, The CAP Theorem, Relaxing Durability, Quorums.

Version Stamps, Business and System Transactions, Version Stamps on Multiple Nodes.

Module – III

08 Hours

Map-Reduce, Basic Map-Reduce, Partitioning and Combining, Composing Map-Reduce Calculations, A Two Stage Map-Reduce Example, Incremental Map-Reduce Key-Value Databases, What Is a Key-Value Store, Key-Value Store Features, Consistency, Transactions, Query Features, Structure of Data, Scaling, Suitable Use Cases, Storing Session Information, User Profiles, Preference, Shopping Cart Data, When Not to Use, Relationships among Data, Multioperation Transactions, Query by Data, Operations by Sets. 08 Hours

Module-IV

Document Databases, What Is a Document Database?, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Web Analytics or Real-Time Analytics, Ecommerce Applications, When Not to Use, Complex Transactions Spanning Different Operations, Queries against Varying Aggregate Structure.

08 Hours

Module – V

Graph Databases, What Is a Graph Database?, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Connected Data, Routing, Dispatch, and Location-Based Services, Recommendation Engines, When Not to Use.

08 Hours

Teaching-Learning Process for all
modulesChalk and board, Active Learning, PPT Based presentation, Video

Course Outcomes

At the end of the course the student will be able to:

- CO1: Understanding NoSQL Concepts: Students will be able to explain the fundamental differences between NoSQL and traditional relational databases, including types of NoSQL databases (document, key-value, column-family, and graph).
- CO2: Data Modeling: Students will demonstrate the ability to design and implement effective data models for NoSQL databases, taking into account the specific needs of different applications.
- CO3: Querying NoSQL Databases: Students will gain proficiency in writing queries and using the query languages specific to various NoSQL databases, including but not limited to MongoDB, Cassandra, and Neo4j.
- CO4: Scalability and Performance: Students will analyze the scalability, performance characteristics, and trade-offs of NoSQL databases, including data sharding and replication strategies.
- CO5: Integration and Use Cases: Students will evaluate real-world use cases for NoSQL databases, demonstrating the ability to choose the appropriate NoSQL solution for a given application scenario based on requirements and constraints.

Assessment Details (bo	th IAT and SEE)	
	IAT-1 after completion 45 to 50% Syllabus	25 Marks
	IAT-2 after completion 95 to 100% Syllabus	25 Marks
Theory Component	Average of two IATs	25 Marks
	CCE-1	25 Marks
	CCE-2	25 Marks
	Average of two CCEs	25 Marks
Grand Total of IAT M	/larks (min marks 20 / 50)	50 Marks
SEE conducted for 100	50 Marks	
IAT + SEE (min marks	100 Marks	

Suggested Learning Resources:

Text Books:

1. Sadalage, P. & Fowler, NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence, Pearson Addision Wesley, 2012

Reference Books:

1. Dan Sullivan, "NoSQL For Mere Mortals", 1st Edition, Pearson Education India, 2015. (ISBN-

13: 978-9332557338).

- 2. Dan McCreary and Ann Kelly, "Making Sense of NoSQL: A guide for Managers and the Rest of us", 1st Edition, Manning Publication/Dreamtech Press, 2013. (ISBN-13: 978-9351192022).
- 3. Kristina Chodorow, "Mongodb: The Definitive Guide- Powerful and Scalable Data Storage", 2nd Edition, O'Reilly Publications, 2013. (ISBN-13: 978-9351102694)

CO PO Mapping:

	TT	0													-
	P	0	PO	PSO	PSO	PSO									
		1	2	3	4	5	6	7	8	9	10	11	1	2	3
CO		1	1	-	-	-	-	-	-	-	-	-	2	1	-
CO2	2	1	2	3	1	1	-	1	-	-	-	-	3	-	-
CO3	3	1	2	2	3	2	-	1	1	-	-	-	1	3	2
CO4	ŀ	1	2	2	3	2	-	-	-	-	-	-	3	-	-
CO	5	1	2	2	3	-	3	1	1	-	-	-	1	2	3

DISTRIBUTED FILE SYSTEM									
Course Code22CDT515DCIE Marks50									
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50						
Total Hours of Pedagogy	100								
Credits	Credits 03 Exam Hours 03								

Course Objectives:

This course will enable students to:

- 1. Understand the fundamentals of distributed systems.
- 2. Learn about file file systems and storage.
- 3. Study distributed file system architectures.
- 4. Implement and manage distributed file systems.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module-I

Characterization of Distributed Systems: Introduction, Examples of Distributed Systems, Resource Sharing and the Web, Challenges.

System Models: Introduction, Architectural Models, Fundamental Models.

08 Hours

Module – II

Time and Global States: Introduction, Clocks Events and Process States, Synchronizing Physical Clocks, Logical Time and Logical Clocks, Global States, Distributed Debugging.

Coordination and Agreement: Introduction, Distributed Mutual Exclusion, Elections, Multicast Communication, Consensus and Related Problems.

08 Hours

Module – III

Inter Process Communication: Introduction, The API for the Internet Protocols, External Data Representation and Marshalling, Client-Server Communication, Group Communication, Case Study: IPC in UNIX.

08 Hours

Module – IV

Distributed File Systems: Introduction, File Service Architecture, Case Study 1: Sun Network File System, Case Study 2: The Andrew File System. **Name Services:** Introduction, Name Services and the Domain Name System, Directory Services, Case Study of the Global Name Services. **Distributed Shared Memory**: Introduction, Design and Implementation Issues, Sequential Consistency and IVY case study, Release Consistency, Munin Case Study, Other Consistency Models

08	Hours
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		Module – V					
Transactions and Concurrency Control: Introduction, Transactions, Nested Transactions, Locks,							
Optimistic Concurrency	Optimistic Concurrency Control, Timestamp Ordering, Comparison of Methods for Concurrency						
Control. Distributed T	ransaction	s: Introduction, Flat and Nested Dist	ributed Transaction	s, Atomic			
Commit Protocols, Conc	urrency Co	ntrol in Distributed Transactions, Distr	ibuted Deadlocks, T	ransaction			
Recovery.				00 IIa			
T	f 11			va Hours			
modules	cess for all	Chalk and board, Active Learning, PP	Γ Based presentation	, Video			
Course Outcomes							
At the end of the course t	he student	will be able to:					
CO1: Understanding of	distributed	systems fundamentals.					
CO2: Knowledge of fil	e system.						
CO3: Proficiency in dis	stributed file	e system technologies.					
CO4: Understanding se	curity in di	stributed system.					
Assessment Details (bot	th IAT and	I SEE)		_			
	IAT-1 afte	r completion 45 to 50% Syllabus	25 Marks				
	IAT-2 afte	r completion 95 to 100% Syllabus	25 Marks				
Theory Component	Average of	f two IATs	25 Marks				
	CCE-1		25 Marks				
	CCE-2		25 Marks				
	Average of	f two CCEs	25 Marks				
Grand Total of IAT N	Aarks (min	marks 20 / 50)	50 Marks				
SEE conducted for 100	SEE conducted for 100 and scaled down to 50 (min marks 18/50) 50 Marks						
IAT + SEE (min marks 40) 100 Marks							
Suggested Learning Re	sources:						
Text Books:							
1. Distributed Syste	ems, Conce	pts and Design, George Coulouris, J	Dollimore and Tim	Kindberg,			
Pearson Education, Edition. 2009.							

Reference Books:

- 1. Distributed Systems, Principles and Paradigms, Andrew S. Tanenbaum, Maarten Van Steen, 2nd Edition, PHI.
- 2. Distributed Systems, An Algorithm Approach, Sukumar Ghosh, Chapman&Hall/CRC, Taylor & Fransis Group, 2007.

RESEARCH METHODOLOGY AND IPR								
Course Code22RMP57CIE Marks50								
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50					
Total Hours of Pedagogy	40	Total Marks	100					
Credits03Exam Hours03								

Course objectives:

- 1. To provide an overview of Engineering research and its methodology.
- 2. To describe the techniques for defining a research problem.
- 3. To give exposure to various resources supporting the literature survey, statistical tools and plagiarism check.
- 4. To learn the basics of intellectual property, copy right and Trade mark rights.
- 5. To educate about developing technical reports and presentations. This shall serve the project work course.

Teaching-Learning Process (General Instructions)

These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Adopt Problem Based Learning (PBL), which fosters students" Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.
- 6. Introduce Topics in manifold representations.
- 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them.
- 8. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.

Module – I

Introduction: Meaning of Research, Objectives, and Motivation in Engineering Research, Criteria for Good Research, Types of Engineering Research, Research Process, Research Problem, Selection and Components of the Research Problem, Techniques Involved in Defining a Problem.

Ethics in Engineering Research- Ethics in Engineering Research Practice, Types of Research Misconduct, Ethical Issues Related to Authorship.

08 Hours

Module – II

Reviewing the literature: Importance of the Literature Review, new and existing knowledge, Steps Involved in the Literature Review, Bibliography databases and Search Engines for Research Papers: Web of Science and Google search. Developing a Theoretical and Conceptual Framework, Sample Outline of a Literature Review.

Attributions and Citations: Giving Credit Wherever Due, Citations: Functions and Attributes, Impact of Title and Keywords on Citations, Knowledge Flow through Citation, Citing Datasets, Styles for Citations, Acknowledgments and Attributions.

08 Hours

Module – III

Interpretation and Report Writing- Meaning of Interpretation, Techniques of Interpretation, Precautions in Interpretation, Significance of Report writing, Different steps in writing report, Layout of the research report, Types of reports, Oral presentation, Mechanics of writing a research report, Precautions for writing research reports.

Technical Writing and Publishing - Free Writing and Mining for Ideas, Attributes and Reasons of

Technical Writing, Patent or Technical Paper, The Choice, Writing Strategies, Journal Paper: Structure and Approach, Language Skills, Writing Style, and Editing, Rules of Mathematical Writing, Publish Articles to Get Cited.

08 Hours

Module – IV

Patent application preparation - Preparing patent applications, Obtaining invention disclosures from Inventors, identifying patentable inventions, Understanding the invention (core inventive concept), Inventorship. Typical parts of the patent Application - Request, Description, Claims, Drawings, Abstract, and Application format.

Copyrights and Related Rights: Classes of Copyrights. Criteria for Copyright. Ownership of Copyright. Copyrights of the Author. Copyright Infringements.

Trademarks: Eligibility Criteria. Acts and Laws. Designation of Trademark Symbols. Classification of Trademarks. Registration and validity of a Trademark. Process for Trademarks Registration. Prior Art Search. Types of Trademark Registered in India.

Famous Case Law: Coca-Cola Company vs. Bisleri International Pvt. Ltd.

08 Hours

Module – V

Industrial Designs: Eligibility Criteria. Acts and Laws to Govern Industrial Designs. Design Rights. Non-Protectable Industrial Designs India. Procedure for Registration of Industrial Designs. Application for Registration. Duration of the Registration of a Design. Importance of Design Registration. Cancellation of the Registered Design. Classification of Industrial Designs. International Treaties. **Geographical Indications:** Acts, Laws and Rules Pertaining to GI. Ownership of GI. Rights Granted to

the Holders. Registered GI in India and their Identification. Classes of GI.

 08 Hours

 Teaching-Learning Process for all modules
 Chalk and board, Active Learning, PPT Based presentation, Video

Course Outcomes

At the end of the course the student will be able to:

CO1: Apply research concepts and techniques to effectively address research problems.

CO2: Analyse literature reviews and databases critically, ensuring proper citation and acknowledgment.

- CO3: **Design** and structure internship reports, technical writing, and oral presentations with effective interpretation.
- CO4: **Identify** and **discuss** key aspects of intellectual property rights (IPR), emphasizing their importance and processes.
- CO5: **Evaluate** case studies and **demonstrate** applying IP laws and ethical standards to real-world engineering and innovation challenges.

Assessment Details (both IAT and SEE)

	IAT-1 after completion 45 to 50% Syllabus	25 Marks		
Theory Component	IAT-2 after completion 95 to 100% Syllabus	25 Marks		
	Average of two IATs	25 Marks		
	CCE-1	25 Marks		
	CCE-2	25 Marks		
	Average of two CCEs	25 Marks		
Grand Total of IAT N	50 Marks			
SEE conducted for 100	50 Marks			
IAT + SEE (min marks	100 Marks			

Suggested Learning Resources:

Text Books:

- 1. Dr. Santosh M Nejakar, Dr. Harish Bendigeri "Research Methodology and Intellectual Property Rights", ISBN 978-93-5987-928-4, Edition: 2023-24.
- 2. C. R. Kothari, Gaurav Garg, "Research Methodology: Methods and Techniques" New Age ernational, 4th Edition, 2019

Reference Books:

- 1. David V. Thiel "Research Methods for Engineers" Cambridge University Press, 978-1-107-03488-4
- 2. Intellectual Property Rights by N.K. Acharya Asia Law House 6th Edition. ISBN: 978-93.
- 3. Research Methodology by Ranjit Kumar, sage publication 3rd Edition

<u> </u>	PO	PSO	PSO	PSO										
	1	2	3	4	5	6	7	8	9	10	11	1	2	3
CO1	3	-	-	-	-	-	-	-	-	-	-	-	-	-
CO2	-	3	-	-	-	-	-	-	-	-	-	-	-	-
CO3	-	-	2	-	-	-	-	1	-	-	-	-	-	_
CO4	-	-	-	3	-	-	-	1	-	-	-	-	-	-
CO5	-	-	-	-	-	2	2	3	3	-	-	-	-	_

ENVIRONMENTAL STUDIES AND E-WASTE MANAGEMENT										
Course Code	22ENV58	CIE Marks	50							
Teaching Hours/Week (L:T:P: S)	1:0:0:0	SEE Marks	50							
Total Hours of Pedagogy	18	Total Marks	100							
Credits	01	Exam Hours	01							
Course Objectives:										
 To recognize fundamental concepts in environmental science and demonstrate a comprehensive understanding of the environment. To understand the pollution in all fronts at local and global level encompassing the issues of carbon credit, ozone level depletion, global warming, desertification and polar ice cap melting. To expose to students to the problems and mitigation measures concerned to the environmental components like resources, air, water and land. Analyze the impact of issues w. r. t. waste and e-waste management to protect the environment. Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective Teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes Critical thinking. 5. Adopt Case study Based Learning (CBL), which fosters students' analytical skills, develop thinking skills such as the ability to evaluate, generalize, and analyse information rather than simply recall it.										
improve the students' understanding	g.	ear world - and when	that's possible, it helps							
	Module –	I								
Ecosystem and Sustainability: Ecosystem: Structure of ecosystem a oceanic ecosystems. Sustainability: Sustainable Developm Concept of calculation of CFP and CFF	and their types, in ent Goals (SDGs) Preduction.	ncluding forest, desert and possible actions, (, wetland, riverine, and Carbon foot print (CFP),							
Self-Study Component (SSC): Components of the environment.										
Textbook 1: CH- 3 03 Hours										
Natural Descurres Management and	Module – J									
Natural Resources Management and Natural Resources: Water resources – contamination in drinking water. Energy: Different types of energy, Con- energy, Wind Energy, Hydrogen as an a Self-Study Component (SSC): Alternat Textbook 1: CH- 2	- Availability & Q nventional sources alternative energy ive Energy sources	uality aspects, water in & Non -Conventional source.	duced diseases, Fluoride sources of Energy, Solar 04 Hours							
Module – III										
Environmental Pollution: Water Pollution, Noise pollution, Air Public Health Aspects). Environment policy, Environmental Ethics, Sustain Self-Study Component (SSC): Case stur Textbook 1: CH- 5	pollution includin tal Law and poli nability concept, a dies of air pollutio	g (Sources, Impacts, I cy – Evaluation of e and Environmental im n episodes.	Preventive measures and environmental acts and spact assessment 04 Hours							
	Module – I	V								
Waste management:										

Waste management: Solid Was	te Management, types and	sources, functional	elements of SWM,								
Biomedical Waste Management - Environmental Legislation: Soli	d Waste Management Rules	2016 Biomedical	Waste Management								
Rules, 2016.	a waste management Rules,	2010, Diomedicai	waste management								
Self-Study Component (SSC): Ca	ase studies on waste manageme	nt options									
Textbook 1: CH- 6			03 Hours								
	Module – V										
E - Waste Management											
E-waste: Composition and generation. Global context in e- waste; E-waste pollutants, E waste hazardous properties. Effects of pollutant (E, waste) on human health and surrounding anyiconment, demostic a											
properties, Effects of pollutant (E- waste) on human health and surrounding environment, domestic e- waste disposal. Basic principles of E waste management. Component of E waste management											
waste disposal, Basic principles of E waste management, Component of E waste management. E-waste (Management and Handling) Rules 2011; and E-Waste (Management) Rules 2022 Salient											
Features and its implications.	E-waste (Management and Handling) Rules, 2011; and E-waste (Management) Rules, 2022 - Salient Features and its implications										
Self-Study Component (SSC): E-	Waste (Management) Amendm	nent Rules, 2023, 20	24								
Textbook 1: e-resource:2			04 Hours								
Teaching-Learning Process for a	II Chalk and board Active Le	arning DDT Based n	resentation Video								
modules	Chark and board, Active Le	aming, 11 1 Dased p	resentation, video								
Course outcome (Course Skill Se	t)										
At the end of the course the student will be able to:											
CO1: Understand the principles											
a global scale											
CO2: Develop observation skills	to address environmental probl	lems effectively.									
CO3: Apply the basic principle	CO3: Apply the basic principles of e-waste management, including collection, recycling, and safe										
disposal method.											
CO4: Able to identify the hazard	ous effect of e waste and focus	on current role.									
CO5: To follow the guidelines of	t environment and e-waste and	conduct survey to a	cquire the knowledge								
Assessment Details (both IAT a	sposal.										
Compo	onent	Weighta	age of %								
		25									
Internal Assessment Tests		25	25								
(IAT)	IAT 2	25									
Comprehensive	CCE 1	25	25								
(CCE)	CCE 2	25	23								
Continuous Intern	al Evaluation Total Marks: 1	00. Reduced to 50	Marks								
Semester End Exar	nination (SEE) Total Marks:	100. Reduced to 50	Marks								
Suggested Learning Resources:											
Textbooks											
1. S M Prakash, "Environme		~									
) Hoston D.E. and Hamisson	ental Studies" 3rd Edition, Elite	Publishing House,	Mangalore, 2018.								
2. Hester R.E., and Harrison	ental Studies" 3rd Edition, Elite R.M, Electronic Waste Manag	e Publishing House, gement. Science, 200	Mangalore, 2018. 09.								
2. Hester R.E., and Harrison Reference Books:	ental Studies" 3rd Edition, Elite R.M, Electronic Waste Manag	e Publishing House, gement. Science, 200	Mangalore, 2018. 09.								
 Hester R.E., and Harrison Reference Books: Benny Joseph (2005), ' Limited 	ental Studies" 3rd Edition, Elite R.M, Electronic Waste Manag Environmental Studies", Tata	e Publishing House, gement. Science, 200 McGraw – Hill	Mangalore, 2018. 09. Publishing Company								

- 2. R. Rajagopalan, "Environmental Studies- From Crisis to Cure", 2nd Edition, Oxford university press, New Delhi, 2013.
- 3. G. Tyler Miller Jr., "Environmental Science working with the Earth", Eleventh Edition, Thomson Brooks/Cole, 2006.

Web links and Video Lectures (e-Resources):

- 1. https://sdgs.un.org/goals
- $2.\ https://kspcb.karnataka.gov.in/waste-management/biomedical-waste$
- 3. E Waste (Management) Rules, 2022: https://kspcb.karnataka.gov.in/sites/default/files/inlinefiles/

E%20Waste%20%28Management%29%20Rules%2C%202022.pdf

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Analysis report of case study specified in the Textbooks and reference books (one per student). (10 marks)
- Field Survey (In Team): The students' team of the size of 2 to 4 are expected to visit the organization or Industry understand the waste management, utilization of energy, pollution concerns, e-waste handling and other related suggested best practices specified in the syllabus and then submit a detailed visit report to the concerned staff. (15 marks)

CO PO Mapping:

	PO										
	1	2	3	4	5	6	7	8	9	10	11
CO1	2	-	-	-	-	1	3	-	-	-	-
CO2	-	1	2	-	-	-	2	-	3	-	-
CO3	-	-	-	-	-	1	2	2	2	1	-
CO4	-	-	-	-	-	1	1	-	-	-	-
CO5	-	-	-	-	-	1	3	-	-	1	-