

V & VI Semester Scheme and Syllabus With effect from Academic Year 2022-23

Vision

To prepare the next generation practitioners and researcher for data centric world by bringing together interdisciplinary faculty across the globe.

Mission

M1: To provide Skill Based Education to master the students in problem solving and analytical skills to enhance their niche expertise in the field Data Science

M2: To educate the students with latest technologies to update their knowledge in the field of Data Science

M3: To enable students to experience the Content Based Learning with premier quality data science education, research and industrial collaboration

M4: To enable students to become leaders in the Industry and Academia Nationally as well as internationally

M5: To guide students in research on Data Science, with the aim of having an ethical impact on society by tackling societal grand challenges

PROGRAM OUTCOMES (POs): Graduates of the Computer Science and Engineering – Data Science Program will be able to achieve the following **POs:**

PO1: Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and Computer Science and Engineering principles to the solution of complex problems in Computer Science and Engineering.

PO2: Problem Analysis: Identify, formulate, research literature, and analyses complex Computer Science and Engineering problems reaching substantiated conclusions using first principles of mathematics and engineering sciences.

PO3: Design/Development of Solutions: Design solutions for complex Computer Science and Engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO4: Conduct investigations of Complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions related to Computer Science and Engineering problems.

PO5: Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex

Computer Science and Engineering activities with an understanding of the limitations.

PO6: The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional Computer Science and Engineering practice.

PO7: Environment and Sustainability: Understand the impact of the professional Computer Science and Engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the Computer Science and Engineering practice.

PO9: Individual and Team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication: Communicate effectively on complex Computer Science and Engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO11: Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage Computer Science and Engineering projects and in multidisciplinary environments.

PO12: Life Long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Program Specific Outcome (PSO)

PSO1: Ability to analyse complex computing issues and apply the principles to achieve related solution.

PSO2: Ability to design, implement and evaluate computing based solutions to meet range of computing requirements based in the data science.

PSO3: Ability to effectively communicate within diverse work group related to professional framework.

Program Educational Objectives (PEOs)

PEO 1: To make students competent for higher studies and employable, to meet industrial requirements.

PEO 2: To develop students having core competence in science, mathematics and fundamentals of Data Science to address ever changing industrial requirements globally.

PEO 3: To create academically conducive environment to learn engineering skills in the domains such as Data Analytics, Data Modelling, Data Visualization and Allied Technologies.

PEO 4: To enrich students with professional ethics, leadership qualities, and entrepreneurial skills.

PEO 5: An ability to engage in lifelong learning for effective adaptation to technological developments.

| SL. No | Course Code | Course Name | Total Credits | L: T: P: S (Hrs./Week) | Online | Offline | Marks | | |
|---|--|--|------------------|---------------------------|--------|---------|-------|--|--|
| 1 | <u>20CDI51</u> | Machine Learning (IC) | 3 | 2:0:2:0 | - | 100% | 100 | | |
| 2 | <u>20CDI52</u> | Computer Networks (IC) | 4 | 3:0:2:0 | - | 100% | 100 | | |
| 3 | <u>20CDI53</u> | Data Mining & Data Warehousing (IC) | 4 | 3:0:2:0 | - | 100% | 100 | | |
| 4 | <u>20CDT54</u> | Software Engineering | 3 | 3:0:0:0 | - | 100% | 100 | | |
| 5 | <u>20CDT55</u> | Supply Chain management | 3 | 3:0:0:0 | - | 100% | 100 | | |
| 6 | <u>20CDT56X</u> | Professional Elective 1 | 3 | 3:0:0:0 | - | 100% | 100 | | |
| 7 | 20CDP57 | Mini Project | 3 | 0:0:6:0 | - | 100% | 100 | | |
| 8 | 20PEC58 | Employability Skills | 2 | 1:2:0:0 | - | 100% | 100 | | |
| Total 25 18 : 2 : 12 : 0 - 80 | | | | | | | 800 | | |
| | Note: Internship has to be completed compulsorily before VIII Semester | | | | | | | | |

Fifth Semester B.E. CSE-DS – Scheme

Professional Elective 1

| SL. No | Course Code | Course Name |
|--------|-----------------|--------------------------|
| 1 | <u>20CDT561</u> | Wireless sensor networks |
| 2 | <u>20CDT562</u> | Internet of Things |
| 3 | <u>20CDT563</u> | Information Retrieval |

| SL. | Course | Course Name | Total | L: T: P: S | Onling | Offling | Monka | |
|--|----------|---|---------|-------------|--------|---------|-------|--|
| No | Code | Course Ivallie | Credits | (Hrs./Week) | Omme | Omme | | |
| 1 | 20CDI61 | Android Application Programming (IC) | 4 | 3:0:2:0 | - | 100% | 100 | |
| 2 | 20CDI62 | Big Data Analytics (IC) | 3 | 2:0:2:0 | - | 100% | 100 | |
| 3 | 20CDI63 | Advanced Web Programming (IC) | 4 | 3:0:2:0 | - | 100% | 100 | |
| 4 | 20CDT64 | Cloud Computing | 3 | 3:0:0:0 | - | 100% | 100 | |
| 5 | 20CDT65X | Professional Electives 2 | 3 | 3:0:0:0 | - | 100% | 100 | |
| 6 | 20CDT66X | Professional Elective 3 | 3 | 3:0:0:0 | - | 100% | 100 | |
| 7 | 20ENV67 | Environmental Studies | 1 | 1:0:0:0 | - | 100% | 100 | |
| 8 | 20CDT68 | Research Methodology | 2 | 2:0:0:0 | - | 100% | 100 | |
| 9 | 20PET69 | Employability Skills | 2 | 1:2:0:0 | - | 100% | 100 | |
| | | Total | 25 | 21:2:6:0 | | | 900 | |
| Note: Internship has to be completed compulsorily before VIII Semester | | | | | | | | |

Sixth Semester B.E. CSE-DS – Scheme

Professional Elective 2

| SL. No | Course Code | Course Name |
|--------|-----------------|--|
| 1 | <u>20CDT651</u> | Software Testing and Quality Assurance |
| 2 | <u>20CDT652</u> | Artificial Intelligence |
| 3 | <u>20CDT653</u> | Block chain Technology |

Professional Elective 3

| SL. No | Course Code | Course Name |
|--------|-----------------|--------------------------|
| 1 | <u>20CDT661</u> | Digital Image Processing |
| 2 | <u>20CDT662</u> | Computer Vision |
| 3 | <u>20CDT663</u> | Devops |
| 4 | <u>20CDT664</u> | Unix Shell Programming |

| MACHINE LEARNING (IC) | | | | | | | |
|--|--|---|---|---|---|--|--|
| Course Code | L: T : P : S | Credits | Exam Marks | Exam Duration | Course Type | | |
| 20CDI51 | 2:0:2:0 | 3 | CIE:50 SEE:50 | 3 Hours | PCI | | |
| Prerequisites: Linear algebra, Trigonometry, Statistics, Calculus, JAVA / Python Programming. | | | | | | | |
| Course Objectives: As a student will be able to learn: The basics of Machine learning with examples. Decision tree algorithms and classify supervised, unsupervised and reinforcement learning algorithms. Artificial Neural Networks with multi perceptron's. How to evaluate hypothesis for learning and Bayesian algorithms? Probability learning theory and hypothesis learning. | | | | | | | |
| Syllabus | | | | | | | |
| | | M | odule – I | | | | |
| Introduction: Machine Learn algorithm, Vers | Well posed learn ing. Concept Le ion space, Candi | ing problems, earning: Cond idate Eliminat | Designing a Learni cept learning task, ion algorithm, Induc | ng system, Perspectiv Concept learning as ctive Bias. | ve and Issues in search, Find-S 08 Hours | | |
| D · · · | I · D | ••• , | viodule – 11 | 11 0 | 1 • • • | | |
| learning, Basic Inductive bias in | decision tree le n decision tree le | cision tree re earning algorite earning, Issues | thm, hypothesis spa in decision tree lea | opriate problems for ice search in decision rning. | tree learning, 08 Hours | | |
| | | Ν | Aodule – III | | | | |
| Artificial Neur Perceptron's, Ba | al Networks: I ack propagation | Introduction, algorithm. | Neural Network rep | presentation, Approp | riate problems, 08 Hours | | |
| | | Ν | Module – IV | | | | |
| Bayesian Learn error hypothesis belief networks, | Bayesian Learning: Introduction, Bayes theorem, Bayes theorem and concept learning, ML and LS error hypothesis, ML for predicting probabilities, MDL principle, Naive Bayes classifier, Bayesian belief networks, EM algorithm. | | | | | | |
| 08 Hours | | | | | | | |
| Module – V | | | | | | | |
| Evaluating Hy General approad learning algorit weighted regres | pothesis: Motive the for deriving c hms. Instance sion, radial basis | vation, estima onfidence inte Based Learni s function, cas | ting hypothesis acc ervals, Difference in ng: Introduction, k sed-based reasoning. | uracy, Basics of sam error of two hypothes -nearest neighbor le | pling theorem, ses, Comparing arning, locally | | |

08 Hours

Course Outcomes:

After studying this course, the students will be able to:

- Choose the learning techniques and investigate concept learning.
- Identify the characteristics of decision tree and solve problems associated with.
- Apply effectively neural networks for appropriate applications.
- Apply Bayesian techniques and derive effectively learning rules.
- Evaluate hypothesis and investigate instant based learning and reinforced learning.

Text Books:

 Tom M. Mitchell, "Machine Learning", (Chapters: 1.1–1.3, 2.1-2.5, 2.7, 3.1-3.7, 4.1– 4.6, 6.1–6.6, 6.9, 6.11, 6.12, 5.1-5.6, 8.1-8.5, 13.1-13.3), India Edition, 2013, McGraw Hill Education.

Reference Books:

- 1. Trevor Hastie, Robert Tibshirani, Jerome Friedman, "The Elements of Statistical Learning", 2nd Edition, Springer series in statistics.
- 2. Ethem Alpaydın, "Introduction to Machine Learning", 2nd Edition, MIT press.

Reference Online Resources:

- 1. https://www.geeksforgeeks.org/machine-learning/
- 2. https://www.javatpoint.com/machine-learning

List of Programs

Part A

- 1. Write a R program to compute
 - Central Tendency Measures: Mean, Median, Mode
 - Measure of Dispersion: Variance, Standard Deviation
- 2. Write a R program to implement Simple Linear Regression, Decision tree, KNN, Logistic Regression, K-Means Clustering.

Part B

Performance analysis of Classification Algorithms on a specific dataset (Mini Project)

| COMPUTER NETWORKS (IC) | | | | | | | |
|---|---|---|---|---|--|--|--|
| Course Code | L: T : P : S | Credits | Exam Marks | Exam Duration | Course Type | | |
| 20CDI52 | 3:0:2:0 | 4 | CIE:50 SEE:50 | 3 Hours | PCI | | |
| Course Learnin | ng Objectives | L | I | | 1 | | |
| CLO 1. Understand the basics principle and standards for data Communication, Network Types, Topologies and Protocols. CLO 2. Recognize the data link design issues and various data link protocols used for data transmission. CLO 3. Familiarize the design, working and implementation of Internet protocols as well as routing | | | | | | | |
| Svllabus | tocols responsion | | ayer communeati | 011. | | | |
| Module- I: IN7 | RODUCTION | AND PHYS | ICAL LAYER | | | | |
| Network hardw Internet; Wirele Physical Layer Packet switchin | vare, Network so ss LANs - 802.1 - Guided transm | oftware, Ref 1. ission media | erence models - O | SI, TCP/IP; Example sion, Switching – Cire | e networks – cuit switches, | | |
| | 5. | | | | 08 Hours | | |
| Module - II: D | ATA LINK LAY | YER AND M | IEDIUM ACCESS | CONTROL SUBLA | YER | | |
| codes; Elemen Medium Acce free protocols, | tary data link pro ess Control Sub Ethernet. | otocols, Slidin layer: ALO | ng window protocols HA, Carrier sense r | s. nultiple access protoc | ols, Collision 08 Hours | | |
| Module - III: N | NETWORK LA | YER | | | | | |
| Network layer vector routing algorithms, Ne Internet contro | design issues, Hierarchical ro twork layer in the protocols, OSP | Routing algo outing, Broad he internet - F, BGP. | orithms - Shortest p dcast routing, Mult The IP version 4 p | oath algorithm, Flood icast routing, Conge rotocol, IP addresses, | ing, Distance estion control IP version 6, | | |
| | | | | | 08 Hours | | |
| Module - IV: | TRANSPORT I | LAYER | | | | | |
| UDP –Segment Protocol, Segm management, C | header, Remote ent header, Con ongestion contro | procedure ca nection estab 1. | ll, Real-time transpo lishment, Connection | ort protocols; TCP – s on release, Sliding wi | ervice model, indow, Timer | | |
| | 0 | | | | 08 Hours | | |
| Module - V: A | PPLICATION I | LAYER | | | | | |
| Domain Name System (DNS) - Name space, Domain resource records, Name servers; Electronic mail - Architecture and services, User agent, Message formats, Message transfer, The World Wide Web - Architectural overview, HTTP, FTP. | | | | | | | |
| 08 Hours | | | | | | | |
| Laboratory Co Study and Servers. Implement Character o Character o | Laboratory Component: 1. Study and submission of Report on Network Hardware Components, Network cables and Servers. 2. Implement the following data link layer framing methods Using Java. i) Character count ii) Character stuffing | | | | | | |

iii) Bit stuffing

- 3. Design and develop a Java program to compute checksum for the given frame 1101011011 using CRC-12, CRC-16, and CRC-CCIP. Display the actual bit string transmitted. Suppose any bit is inverted during transmission. Show that this error is detected at the receiver's end.
- 4. Implement Dijkstra's algorithm to compute the shortest path from Source to Destination in the network using Java
- 5. Implementation of Basic Network Commands and Network Configuration Commands using Command Prompt.
- 6. Implement three nodes point to point network with duplex links between them. Set the queue size, vary the bandwidth and find the number of packets dropped using NS2.
- 7. Build a LAN with Hubs and Switches and perform Simulation of LAN using packet Tracer
- **8.** Build a Multi-LAN with Router Configuration and perform Simulation of Multi-LAN using packet Tracer.
- **9.** Implement transmission of ping messages/trace route over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion using NS2.
- 10. Implementation of RIP using Packet Tracer
- 11. Simulation of OSPF Protocol using Packet Tracer
- 12. Configure and simulation of a VLAN using Packet Tracer

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

- Gain Knowledge on the principles and standards of Reference Models, types of network topologies, Functions of layers and protocols.
- Analyze Subnetting and routing algorithms for finding optimal paths in networks.
- Develop and Solve problems related to flow control, error control and congestion control in data transmission.
- Simulate the Network Topologies using the Packet Tracer Tool to analyze packet Transmission.
- Apply Ethical principles and standards for developing network-based solutions.

Text Books

1. Andrew S. Tanenbaum and David J. Wetherall, Computer Networks, Pearson, 5th Edition, 2015.

Reference:

- 1. Behrouz A. Forouzan, Data Communications and Networking, McGraw Hill, 5th Edition, 2013.
- 2. James F. Kurose and Keith W. Ross, Computer Networking: A Top-Down Approach, Pearson, 7th Edition, 2017.

E-Resources:

- https://archive.org/details/Data.Communications.and.Networking.5th.Edition
- https://www.cisco.com/c/en/us/solutions/smallbusiness/resourcecenter/networking/networking-basics.html.
- http://ptgmedia.pearsoncmg.com/images/9780133814743/samplepages/9780133814743.pdf

| DATA MINING & DATA WAREHOUSING (IC) | | | | | | | |
|-------------------------------------|---------|---------|---------------|---------------|-------------|--|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam duration | Course Type | | |
| 20CDI53 | 3:0:2:0 | 4 | CIE:50 SEE:50 | 3 hours | PCI | | |

Course Objectives:

This course will enable students to,

- > Identify the scope and necessity of Data Mining and Warehousing forth society
- Describe various Data Models and Design Methodologies of Data Warehousing destined to solve the root problems
- > UnderstandvariousToolsofDataMiningandtheirTechniquestosolvetherealtimeproblems
- > Learn how to analyze the data, identify the problems, and choose the relevant algorithms to apply.
- > Assess the Pros and Cons of various algorithms and analyze their behavior on real datasets.

Syllabus

Module – I

Data Mining: Introduction - Steps in KDD - System Architecture – Types of data -Data mining functionalities - Classification of data mining systems - Integration of a data mining system with a data warehouse - Issues - Data Preprocessing – Data Mining Application.

08 Hours

Module – II

Data Warehousing: Data warehousing components - Building a data warehouse - Multi Dimensional Data Model - OLAP Operation in the Multi- Dimensional Model - Three Tier Data Warehouse Architecture - Schemas for Multi-dimensional data Model - Online Analytical Processing (OLAP) - OLAP Vs OLTP Integrated OLAM and OLAP Architecture.

08 Hours

Module – III

Association Rule Mining: Mining frequent patterns - Associations and correlations - Mining Methods Finding Frequent item set using Candidate Generation - Generating Association Rules from Frequent Item sets - Mining Frequent item set without Candidate Generation Mining various kinds of association rules - Mining Multi-Level Association Rule.

08 Hours

Module – IV

Classification and Prediction: Classification and prediction - Issues Regarding Classification and Prediction - Classification by Decision Tree Induction - Bayesian classification – Bayes' Theorem - Naïve Bayesian Classification - Bayesian Belief Network - Rule based classification - Classification by Back propagation - Support vector machines - Prediction-Linear Regression.

08 Hours

Module – V

Clustering, Applications and Trends in Data Mining: Cluster analysis - Types of data in Cluster Analysis- Categorization of major clustering methods - Partitioning methods – Hierarchical methods - Density-based methods - Grid-based methods - Model based clustering methods -Constraint Based cluster analysis - Outlier analysis - Social Impacts of Data Mining.

08 Hours

DATA G MINING AND DATA WAREHOUSIN LAB INDEX

| S.No | Name of the Experiment |
|------|---|
| 1 | Installation of WEKA Tool |
| 2 | Creating new Arff File https://machinelearningmastery.com/load-csv-machine- learning-data-weka/ |
| | Pre-Processes Techniques on Data Set |
| 3 | Pre-process a given dataset based on Handling Missing Values |
| 4 | Generate Association Rules using the Apriori Algorithm |
| 5 | Generating association rules using fpgrowth algorithm |
| 6 | Build a Decision Tree by using J48algorithm |
| 7 | Naïve bayes classification on a givendata set |

Course Outcomes:

On completion of this course, the students will be able to,

CO1: Assess Raw Input Data and process it to provide suitable input for a range of data mining algorithm

CO2: Design and Modelling of Data Warehouse

CO3: Discover interesting pattern from large amount of data

CO4: Design and Deploy appropriate Classification Techniques

CO5: Able to cluster high dimensional data

Text Books:

- 1) Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", 2ndEdition, Elsevier, 2007,ISBN-10 -9789380931913,ISBN-13-978-9380931913.
- Alex Berson and Stephen J. Smith, "Data Warehousing, Data Mining & OLAP", Published by Tata McGraw-Hill Education Pvt. Ltd., 2004, ISBN 10: 0070587418 / ISBN 13: 9780070587410.
- 3) Pang-Ning Tan, Michael Steinbach and Vipin Kumar, "Introduction to Data Mining", Person Education, 2007.ISBN-13-9788131714720,ISBN-10-8131714720.
- 4) G. K. Gupta, "Introduction to Data Mining with Case Studies", Easter Economy Edition, Prentice Hall of India, 2006,ISBN-13:9788120350021,ISBN 10:8120350022.
- 5) Daniel T.Larose, "Data Mining Methods and Models", Publisher-John Wiley & Sons, 2006, 2006, ISBN 8126507764, 9788126507764.

References:

- 1. Pieter Adriagus, DolfZantinge"DataMining",Addison-WesleyPublisher,Pearson education,2007, ISBN 978-81-317-0717-3.
- 2. Sam Anahory, Dennis Murray "Data Warehousing in the Real World", Pearson education, ISBN 978-81-317-0459-2, 2009.

E-Resources:

- 1) https://study.com/academy/lesson/data-warehousing-and-data-mining-information-for-businessintelligence.html
- 2) http://myweb.sabanciuniv.edu/rdehkharghani/files/2016/02/The-Morgan-Kaufmann-Series-in-Data-Management-Systems-Jiawei-Han-Micheline-Kamber-Jian-Pei-Data-Mining.-Concepts-and-Techniques-3rd-Edition-Morgan-Kaufmann-2011.pdf.
- 3) https://www-users.cs.umn.edu/~kumar001/dmbook/index.php

| SOFTWARE ENGINEERING | | | | | | | | |
|--|---|---|--|---|--|--|--|--|
| Course Code | L:T:P:S | Credits | Exam marks | Exam Duration | Course Type | | | |
| 20CDT54 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 hours | РСС | | | |
| Pre-requisite: So | oftware Develo ntrol Tool. Dat | pment Lif abase | e Cycle (SDLC), | Scripting Language | e, Version | | | |
| Course Objectives: This course will enable students to, Recollect Software process models and compare their applicability Acquire Software Requirement Analysis and Specification Acquire Systematic software design procedure for Object Oriented and Real Time software Interpret how to develop and test a software application/product Cognize software cost estimation techniques and to know project management | | | | | | | | |
| | | l | Module – I | | | | | |
| Introduction to Software Engineering & Software Process Model: what is Software Engineering (SE), Difference between SE and System Engineering. The evolving role of software – the changing nature of software-Life cycle models [Text Book-1] Software Process Model: - Water fall, Incremental, Spiral, Evolutionary, Prototyping Concurrent development – Specialized Process Models: Component-Based Development, The Formal Methods Model, and Aspect-Oriented Software Development [Text Book-2] | | | | | | | | |
| | | N | /Iodule – II | | 00 110013 | | | |
| Software Requirement Analysis and Specifications: Functional and Non-Functional, User, System – Requirement, Interface specification, software requirement documents.[Text Book-1] Requirement Engineering Process: Feasibility Studies, Requirements Elicitation and analysis, Requirement Validation and Requirement management. [Text Book-1] System Model: Context Model, Behavioral model, Data Model, Object Model, Structured Model [Text Book-1] | | | | | | | | |
| | | Ν | 1odule – III | | | | | |
| Software Desig Architecture Dist Object Oriented Real time Softw Control System | Software Design: Architectural design, Architectural Design Document, Client Server Architecture Distributed Object Architecture. [Text Book-1] Object Oriented Design: Object Oriented Design Process, Design Evolution, [Text Book-1] Real time Software Design: System Design, Real time Operating System, Monitoring and Control System and Data Acquisition System [Text Book-1] | | | | | | | |
| Module – IV | | | | | | | | |
| Software Develo Programming, Ra Software Reuse: Verification and fo Software Testing for Object Oriente | pment and Tempid Application Reuse landscap I Validation; ormal Methods. Approaches o ed Software-Uni | esting: R Developm e, Design Planning [Text Boo f Software t Testing, | apid Software Devel ent, [Text Book-1] Pattern, Application Verification & V ok-1] Testing, Software T Integration Testing [| lopment-Agile Meth system Reuse [Text alidation, Softwar Sesting Strategies, T Text Book-2] | nods, Extreme t Book-1] e Inspection, 'est Strategies 08 Hours | | | |

| Software Cost Estimation and Project Management: Software cost estimation - COCOMO |) | | | | | | |
|---|---|--|--|--|--|--|--|
| model – Estimation Techniques, Project Duration and Staffing, [Text Book-1] | | | | | | | |
| Quality management: Quality Assurance and Standard, Quality Planning and Quality Contro | 1 | | | | | | |
| [Text Book-1] | | | | | | | |
| Configuration Management: Configuration Management Planning, Change Management | | | | | | | |
| Version and Release Management [Text Book-1] | | | | | | | |
| Emerging Technology: Security Concepts, Security Risk Management. [Text Book-1] | | | | | | | |
| 08 Hours | | | | | | | |
| Course Outcomes: | | | | | | | |
| On completion of this course, the students will be able to. | | | | | | | |
| | | | | | | | |
| • Identify and apply Software life cycle and process models to compare their applicability | | | | | | | |
| • Analyze the types of requirements and summarize Requirement Engineering for various | | | | | | | |
| System models | | | | | | | |
| • Design data, functional and behavioural model for any given software requirement | | | | | | | |
| • Apply appropriate techniques and Test the software application/product for a given problem | | | | | | | |
| • Comprehend concepts of software quality assurance and software configuration managemen | t | | | | | | |
| Text Books: | - | | | | | | |
| 1. Jan Sommerville "Software Engineering" 8th Edition ISBN-10-9332582696.ISBN-13-978 | - | | | | | | |
| 9332582699. Pearson Education (24 May 2017). | | | | | | | |
| 2. Rogar Pressman, "Software Engineering and Application", 7th Edition, McGraw Hill | | | | | | | |
| Education Publication, 2009. ISBN-13:9789339212087. | | | | | | | |
| REFERENCES | _ | | | | | | |
| 1. Pankai Jalote. "Software Engineering. A Precise Approach". Wiley India. 2010. ISBN: | | | | | | | |
| 9788126523115 | | | | | | | |
| 2. Pfleeger and Lawrance, "Software Engineering: Theory and Practice" Pearson Education, 2 | | | | | | | |
| nd Edition. 2001. | | | | | | | |
| 3. Stephan Schach, "Software Engineering", Tata McGraw Hill, 2007. | | | | | | | |
| 4. Raiib Mall "Fundamentals of Software Engineering" 3 rd Edition PHI Learning Private | | | | | | | |
| Limited. 2009. JSBN-10-9788120338197.JSBN-13-978-8120338197. | | | | | | | |
| 5. Kelkar S A "Software Engineering" ISBN 10 ⁻ 8120332725 ISBN 13 ⁻ 9788120332720 | | | | | | | |
| Publisher: Prentice-Hall of India Pvt. Ltd. 2007. | | | | | | | |
| E-Resources: | | | | | | | |
| 1 https://www.pearson.com/us/higher-education/product/Sommerville-Software-Engineering- | | | | | | | |
| 9th-Edition/9780137035151.html. | | | | | | | |
| 2. https://www.abebooks.com/9788120332720/Software-Engineering-Kelkar-S-A- | | | | | | | |
| 8120332725/plp | | | | | | | |
| 3. https://www.wileyindia.com/pankaj-jalote-s-software-engineering-a-precise- | | | | | | | |
| approach.html | | | | | | | |
| | | | | | | | |

| SUPPLY CHAIN MANAGEMENT | | | | | | | |
|--|---------------|------------|------------------|--------------------|----------------|--|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type | | |
| 20CDT55 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 hours | PCC | | |
| Course Objectives: The objectives of this course are • To provide Knowledge on logistics and supply chain management • To enable them in designing the distribution network • To train the students in knowing the supply chain Analysis • Impart knowledge on Dimensions of logistic • To know the recent trends in supply chain management | | | | | | | |
| | | Μ | odule – I | | | | |
| Introduction to Supply Chain Management: Supply chain - objectives - importance - decision phases - process view competitive and supply chain strategies - achieving strategic fit – supply chain drivers - obstacles – framework – facilities -inventory-transportation-information-sourcing- | | | | | | | |
| <u>r8</u> . | | | | | 08 Hours | | |
| | | Μ | odule – II | | | | |
| Designing the distribution network: Role of distribution - factors influencing distribution - design options - e-business and its impact distribution networks in practice –network design in the supply chain - role of network -factors affecting the network design decisions modeling for supply chain. Role of transportation - modes and their performance – transportation infrastructure and policies - design options and their trade-offs tailored transportation. | | | | | | | |
| | | | Module – III | | | | |
| Module – III Supply Chain Analysis: Sourcing - In-house or Outsource - 3rd and 4th PLs - supplier scoring and assessment, selection - design collaboration - Procurement process - Sourcing planning and analysis. Pricing and revenue management for multiple customers, perishable products, seasonal demand, bulk and spot contracts. | | | | | | | |
| Module – IV | | | | | | | |
| Dimensions of Logistics: A macro and micro dimension - logistics interfaces with other areas - approach to analyzing logistics systems - logistics and systems analysis - techniques of logistics system analysis - factors affecting the cost and importance of logistics. Demand Management and Customer Service Outbound to customer logistics systems - Demand Management –Traditional Forecasting CPFRP - customer service - expected cost of stock outs - channels of distribution. 08 Hours | | | | | | | |
| Dooont Tronda | n Sunnley Cl | hain Mara | Module – V | ion Now Developm | onto in Suppl- | | |
| Chain Manageme | ent, Outsourc | ing Supply | Chain Operations | , Co-Maker ship, T | he Role of E- | | |

Г

Commerce in Supply Chain Management, Green Supply Chain Management, Distribution Resource Planning, World Class Supply Chain Management.

08 Hours

Course Outcomes:

At the end of the course, students will be able to

- Understand the strategic role of logistic and supply chain management in the cost reduction and offering best service to the customer
- Understand Advantages of SCM in business
- Apply the knowledge of supply chain Analysis
- Analyze reengineered business processes for successful SCM implementation
- Evaluate Recent trend in supply chain management

TEXT BOOKS:

- Sunil Chopra and Peter Meindl, Supply Chain Management "Strategy, Planning and Operation", 3rd Edition, Pearson/PHI,2007.
- Supply Chain Management by Janat Shah Pearson Publication2008.

REFERENCE BOOKS:

- A Logistic approach to Supply Chain Management Coyle, Bardi, Longley, Cengage Learning,1/e
- Donald J Bowersox, Dand J Closs, M Bixby Coluper, "Supply Chain Logistics Management", 2nd edition, TMH,2008.
- Wisner, Keong Leong and Keah-Choon Tan, "Principles of Supply Chain Management A Balanced Approach", Cengage Learning,1/e
- David Simchi-Levi et al, "Designing and Managing the Supply Chain" –Concepts

| WIRELESS SENSOR NETWORKS | | | | | | |
|--|---|-----------------------------------|---|--|-----------------------------------|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam duration | Course Type | |
| 20CDT561 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 Hours | PEC | |
| Prerequisites: Ba | asic knowledge | e of Data Cor | nmunication Networks | 5. | | |
| Descriptions: Wireless sensor networks (WSNs) refer to networks of spatially dispersed and dedicated sensors that monitor and record the physical conditions of the environment and forward the collected data to a central location provide an interdisciplinary, integrative overview of latest development in the domain of smart farming | | | | | | |
| Course Objective | es: | | | | | |
| This course will e | enable students | to: | | | | |
| To make s To familia To unders To study t To introdu | To make students understand the basics of Wireless Sensor Networks. To familiarize with learning of the Architecture of WSN. To understand the concepts of Networking and Networking in WSN. To study the design consideration of topology control and solution to the various problems. To introduce the hardware and software platforms and tool in WSN | | | | | |
| Syllabus | | | | | | |
| | | | Module – I | | | |
| Overview of Wire Characteristic s - u of wireless sensor r | eless Sensor N nique constraint networks. | etworks- Si s and challeng | ngle-Node Architecture ges, Enabling Technolog | e - Hardware Compon ies for Wireless Sensor | nents - Network Networks Types | |
| | | | | (| 08 Hours | |
| A 1 1 / N | · 1 • 1 • | | Module – II | | · 1 X 1 | |
| Transceiver Design Systems and Exec | n Consideration ution Environm | s, Optimization ents - introdu | on Goals and Figures of Justice and Control of Coals and Figures of Justice and Control of Control | of Merit, Gateway Cor nest Internet to WSN | Communication. | |
| | | Ι | Module – III | | | |
| Networking Sensors - MAC Protocols for Wireless Sensor Networks, Low Duty Cycle Protocols and Wakeup Concepts – SMAC, BMAC Protocol, IEEE 802.15.4 standard and ZigBee, the Mediation Device Protocol, Wakeup Radio Concepts, Address and Name Management, Assignment of MAC Addresses, Routing Protocols Energy Efficient Routing, Geographic Routing. | | | | | | |
| | | | | | | |
| Infrastructure Est | ablishment - 7 | Fopology Co | ntrol, Clustering, Tim | e Synchronization, L | ocalization and | |
| Positioning, Sensor Tasking and Control. 08 Hours | | | | | | |
| Module – V | | | | | | |
| Sensor Network Challenges, Node | Sensor Network Platforms and Tools –Sensor Node Hardware – Berkeley Motes, Programming Challenges, Node level software platforms, Node level Simulators, State centric programming. 08 Hours | | | | | |

Course Outcomes:

- 1. Understand challenges and technologies for wireless networks
- 2. Understand architecture and sensors
- 3. Describe the communication, energy efficiency, computing, storage and transmission
- 4. Establishing infrastructure and simulations
- 5. Explain the concept of programming the in WSN environment

Text books:

- 1. Holger Karl & Andreas Willig, "Protocols And Architectures for Wireless Sensor Networks", JohnWiley, 2005.
- 2. Feng Zhao & Leonidas J.Guibas, "Wireless Sensor Networks An Information Processing Approach", Elsevier, 2007.
- 3. Waltenegus Dargie , Christian Poellabauer, "Fundamentals of Wireless Sensor Networks Theoryand Practice", John Wiley & Sons Publications, 2011

Reference books:

- 1. Kazem Sohraby, Daniel Minoli, &TaiebZnati, "Wireless Sensor Networks Technology, Protocols, and Applications", John Wiley, 2007.
- 2. Anna Hac, "Wireless Sensor Network Designs", John Wiley, 2003

Web Links for Reference:

- 1. https://nptel.ac.in/courses/106/105/106105160/
- 2. <u>https://onlinecourses.swayam2.ac.in/arp19_ap52/preview</u>
- 3. https://cse.iitkgp.ac.in/~smisra/course/wasn.html

Research Papers:

- 1. I.F. Akyildiz, W. Su, Y. Sankarasubramaniam and E. Cayirci, "Wireless sensor networks: a survey", Computer Networks, 38 (2002) 393–422.
- 2. EikoYoneki and Jean Bacon, "A survey of Wireless Sensor Network technologies: research trends and middleware's role", Technical Report, University of Cambridge, September 2005.

| | INTERNET OF THINGS | | | | | | | |
|--|--|------------------------------|--|--|--|--|--|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type | | | |
| 20CDT562 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 hours | PEC | | | |
| Course Objectives: This course will enable the students to: Gain the knowledge about IOT concepts. Know different Application protocols for IOT. Understand methods of deploying smart objects and connect them to network. Know the diverse methods of deploying smart objects and connect them to network. Learn about genesis and impact of IOT applications | | | | | | | | |
| | | | Module – I | | | | | |
| Introduction to IOT– IOT Protoc Wireless Sensor Systems, IOT Let and actuators. | Introduction to Internet of Things: Definition and Characteristics of IOT, Physical Design of IOT– IOT Protocols, IOT communication models, IOT Communication APIs IOT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IOT Levels and Templates. Overview of Microprocessor and Microcontroller, Basics of Sensors and actuators. | | | | | | | |
| | | | Module – II | | | | | |
| Prototyping IoT Objects Using Microprocessor/Microcontroller: Working principles of sensors and actuators – Setting up the board - Programming for IOT – Reading from Sensors, Communication: Connecting microcontroller with mobile devices – communication through Bluetooth, Wi-Fi, Ethernet, Zigbee, RFID, NFC. | | | | | | | | |
| | | | Module – III | | | | | |
| IOT Architectu and architecture. | Tre and Prot , IOT reference | ocols: Archi ce Model. Pr | tecture Reference M otocols- 6 Low PAN, | odel- Introduction, F , RPL, CoAP, MQTT | Reference Model C. 08 Hours | | | |
| | | | Module – IV | | | | | |
| Smart Objects Networks, Conne | s: The "Th ecting Smart | ings" in IO Objects, Cor | OT, Sensors, Actua nmunications Criteria | ators, and Smart (a. | Objects, Sensor 08 Hours | | | |
| | | | Module – V | | | | | |
| Cloud Service Webserver – W RESTful web A | Cloud Services For IOT: Introduction to Cloud Storage models and communication APIs Webserver – Web server for IOT, Cloud for IOT, Python web application framework designing a RESTful web API, Amazon Web services for IOT. | | | | | | | |
| 08 Hours 08 Hours Course outcomes: After studying this course, students will be able to CO1: Analyze IOT architectural components. CO2: Interfacing Sensor and Actuator with Arduino development board. CO3: Describe protocols of resource constraint network. CO4: Compare and contrast the deployment of smart objects and the technologies to connect them to network. CO5: Design and develop IOT applications. | | | | | | | | |

Co

Aft CC

| Text | Book: |
|------|---|
| 1) | "Internet of Things (A Hands-on-Approach)" byVijay Madisetti and Arshdeep Bahga, |
| | 1stEdition, VPT, 2014. ISBN 13: 9780996025515 |
| 2) | Srinivasa K G, "Internet of Things", CENGAGE Leaning India, 2017 ISBN: |
| | 9789386858955 |
| 3) | David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, |
| | "IOT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet |
| | of Things", 1st Edition, Pearson Education (Cisco Press Indian Reprint). (ISBN: 978- |
| | 9386873743) |
| Refe | rence Books: |
| | |
| 1) | Vijay Madisetti and Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1st |
| | Edition, VPT, 2014. (ISBN: 978-8173719547) |
| 2) | Raj Kamal, "Internet of Things: Architecture and Design Principles", 1st Edition, |
| | McGraw HillEducation, 2017. (ISBN: 978-9352605224) |
| 3) | "The Internet of Things – Key applications and Protocols" by Olivier Hersent, David |
| | Boswarthick, Omar Elloumi, , Wiley, 2012 ISBN: 978-1-119-99435-0 |
| Refe | rence sites: |
| | |
| 1) | www.coursera.org/specializations/IOT |
| 2) | www.futurelearn.com/courses/internet-of-things |

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| INFORMATION RETRIEVAL | | | | | |
|---|---|--|--|---|---|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type |
| 20CDT563 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 hours | PEC |
| 20CDT563 3:0:0:0 3 CIE:50 SEE:50 3 hours PEC Prerequisite: • Probabilistic models, statistical language models, Text classification & Text clustering Course Objectives: This course is designed to: • Learn to write code for text indexing and retrieval. • Learn to evaluate information retrieval systems • Learn to evaluate information retrieval systems • Learn to evaluate information retrieval systems • Learn about text similarity measure • Understanding about search engine • Text Classification | | | | | |
| Overview of te Dictionaries and implementation information retri | ext retrieval d tolerant re : Vector S eval. | l systems: etrieval, Ind pace Mode | Boolean retrieval, th lex construction and els, Vector Space M | e term vocabulary ar compression. Retrie lodel, TF-IDF Weigh | nd postings lists, val models and at, Evaluation in 08 Hours |
| | | | Module – II | | |
| Query expans Reformulation. | ion and fe | edback: F | Relevance feedback, | pseudo relevance | feedback, Query 08 Hours |
| | | | Module – III | | |
| Probabilistic m Smoothing. | odels; statis | tical langua | ge models: Okapi/BN | A25, Language models | s, KL-divergence, 08 Hours |
| | | | Module – IV | | |
| Text classification & Text clustering: The text classification problem, Naive Bayes text classification, k- nearest neighbors, Support vector Machine, Feature Selection, Vector-space clustering, K-means algorithm, Hierarchical clustering, DBSCAN algorithm, PAM and PAMK | | | | | |
| Module – V | | | | | |
| Module – V Web search basics, crawling, indexes, Link analysis: Web Characteristic, Crawling, Web as a graph, Page Rank, Hubs and Authorities, IR applications: Information extraction, Question answering, Opinion summarization, Social Network. 08 Hours | | | | | |

Course outcomes:

Upon completion of the course, the students should be able to:

- To Understand Document as Vector
- Performance evolution metric for IR
- To understand search Engine functionality
- Various Supervised and Unsupervised Learning Method

Text Book:

- Christopher D. Manning, Prabhakar Raghavan and Hinrich Schütze, Introduction to Information Retrieval, Cambridge University Press. 2008. <u>http://nlp.stanford.edu/IR-book/information-retrieval-book.html</u>
- ChengXiang Zhai, Statistical Language Models for Information Retrieval (Synthesis Lectures Series on Human Language Technologies), Morgan & Claypool Publishers, 2008.

| ANDROID APPLICATION PROGRAMMING (IC) | | | | | |
|--------------------------------------|---------|---------|---------------|---------------|-------------|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type |
| 20CDI61 | 3:0:2:0 | 4 | CIE:50 SEE:50 | 3 Hours | PCI |

Prerequisite: Basic Knowledge of JAVA Programming and XML (Extension Markup Language)

Course Objectives:

This course will enable students to:

- Outline the Android SDK features and the Development Framework and understanding Activities.
- Learn adaptive, responsive user interfaces that work across a wide range of devices.
- Identify background work and long-running tasks in Android applications
- Describe the concepts of Storing, sharing and retrieving data in Android applications
- Learn permissions, security and performance affect applications.

Syllabus

Module- I

Basics of Android: What Is Android? Android Versions, Features of Android, Architecture of Android, Android Devices in the Market, The Android Market, Obtaining the Required Tools, Eclipse, Android SDK, Android Development Tools (ADT), Creating Android Virtual Devices (AVDs), Creating Your First Android Application, Anatomy of an Android Application. Understanding Activities, Applying Styles and Themes to Activity, Hiding the Activity Title, displaying a Dialog Window, displaying a Progress Dialog, Linking Activities Using Intents, Resolving Intent Filter Collision, Returning Results from an Intent.

08 Hours

Module- II

Components of Screen, Views and Layouts: Understanding the Components of a Screen, Views and View Groups, Linear Layout, Absolute Layout, Table Layout, Relative Layout, Frame Layout, Scroll View, Adapting to Display Orientation, Anchoring Views, Resizing and Repositioning, Managing Changes to Screen Orientation, Persisting State Information during Changes in Configuration, Detecting Orientation Changes, Controlling the Orientation of the Activity, Creating the User Interface Programmatically, Basic Views.

08 Hours

Module- III

Image Views, Preferences () and Storage: Using Image Views to Display Pictures - Gallery and Image View Views, Image Switcher, Grid View, Using Menus with Views - Creating the Helper Methods, Options Menu, Context Menu, Saving and Loading User Preferences - Using get Shared Preferences(), Using get Preferences(), Persisting Data to Files - Saving to Internal Storage, Saving to External Storage (SD Card), Choosing the Best Storage Option, Using Static Resources, Creating and Using Databases.

08 Hours

Module- IV

Content Provider, SMS Messaging Sharing Data in Android, using a Content Provider - Predefined Query String Constants, Projections, Filtering, Sorting, Creating Your Own Content Providers - Using the Content Provider. SMS Messaging - Sending SMS Messages Programmatically, Getting Feedback after Sending the Message, Sending SMS Messages Using Intent, Receiving SMS Messages, updating an Activity from a Broadcast Receiver, Invoking an Activity from a Broadcast Receiver.

08 Hours

Module- V

Services, Activities and Publishing APK Files. Creating Your Own Services - Performing Long-Running Tasks in a Service, Performing Repeated Tasks in a Service, Executing Asynchronous Tasks on, Separate Threads Using Intent Service, Communicating between a Service and an Activity, Binding Activities to Services. Preparing for Publishing, Versioning, Digitally Signing Your Android Applications, Deploying APK Files - Using the adb.exe Tool, using a Web Server, publishing on the Android Market, creating a Developer Profile, Submitting Your Apps.

08 Hours

List of Experiments

Programs supplement the lecture concepts will be based on the latest version of Android SDK. **PART-A**

- 1) Develop an android app which displays "Hello World" message
- 2) Using Android, Create a login Activity. It asks "username" and "password" from user. If username and password are valid, it displays Welcome message using new activity
- 3) Create Implicit Intents
- 4) "Happy Birth Day" App using TextView and ImageView
- 5) Set and retrieve shared preferences

PART-B

- 1) Develop an android app which displays a form to get following information from user. 1) Username 2) Password 3) Email Address 4) Phone Number 5) Country Form should be followed by a Button with label "Submit". When user clicks the button, a message should be displayed to user describing the information entered. Utilize suitable UI controls (i.e. widgets). [When user enters country in Auto Complete TextView, list of states should be displayed in Spinner automatically]
- 2) The Simple Calculator app has two edit texts and four buttons. When you enter two numbers and click a button, the app performs the calculation for that button and displays the result.
- 3) Develop an android app for Text to Speech.
- 4) Create the MP3 player like application with service

Course Outcomes:

On completion of this course, students will be able to:

CO1: Comprehend the basic features of Android Platform and Create Activities in Android.

CO2: Demonstrate the design concepts of user interface using components and views in Android.

CO3: Create and use databases for Android Application.

CO4: Implement messaging services in Android.

CO5: Deploy mobile applications in various market place for distribution

Text Books:

- 1) Wei Meng Lee: "Beginning Android Application Development", Wiley publications, ISBN: 978-1-118-01711-1, (Chapters 1-8,10,11).
- 2) Reto Meier: "Professional Android 4 Application Development", Wiley publications Publisher, 2012, ISBN-10: 812653608X

Reference Books:

- 1) Mark Murphy: "Beginning Android 3", Apress Springer India Pvt. Ltd., 1st Edition, 2011, ISBN-13: 978-1-4302-3297-1
- 2) Sayed Hashimi, Satya Komatineni, Dave MacLean; Pro Android 4; Apress Springer India Pvt Ltd; 1st Edition; 2012; ISBN: 978-1-4302-3930-7.
- Reto Meier: "Professional Android 2 Application Development", Wiley India Pvt. Ltd., 1st Editid 2012, ISBN: 9788126525898.
- 4) James Steele: "The Android Developer's Cookbook: Building Applications with the Android SDK", Addison-Wesley Professional, 2010.

E-Resources:

- 1) <u>https://developers.google.com/training/adf</u>
- 2) <u>https://goo.gl/ADKvq8</u>
- 3) <u>https://innovator.samsungmobile.com</u>

| | | BIG | DATA ANALYI | TICS | |
|---|--|---|--|--|---|
| Course Code | L : T : P : S | Credits | Exam Marks | Exam Duration | Course Type |
| 20CDI62 | 2:0:2:0 | 3 | CIE: 50 SEE: 50 | 3 hours | PCI |
| Prerequisite: Goo | od knowledge s | kill on Da | tabase and Data Struc | ctures | |
| Course Objective This course will e Understand Explore H Appraise t Assess cor Learn vari | es: nable students t d Big – Data, H adoop tools and he role of Busin e data mining t ous Text Minin | to Iadoop Dis I manage H ness intelli echniques g techniqu | stributed File system Hadoop Administration gence and its application for data analytics. Mes. | and Map Reduce. on. tions across industries | |
| | | | Module – I | | |
| Introduction to I Hadoop: Hadoop Reduce Framewor | Big Data: Big Distributed File k. | Data and i e System E | its importance, Four Basics, Hadoop comp | Vs, Big data applica onents, Hadoop Eco-S | tions. Introduction to System, Hadoop Map 08 Hours |
| | | | Module – II | | |
| with Apache Amb Business Intellige Approaches and Visualization – Ty | nce Concepts a Architecture, D ypes of charts. | and Applic | Module – III cation – BI – Tools, g – CRISP – DM, 7 | Skills, Applications, Techniques, Tools, M | 08 Hours Data Warehousing – Tyths, Mistakes, Data 08 Hours |
| | | | Module – IV | | |
| Decision Trees- I Networks – Desig - K-means algorith | Pseudo code, F n principles, st hm, Association | Regression eps in deve n Rule Mir | Logistic, Advanta eloping ANN, Advan ning - Apriori algorith | ages and Disadvantag tages and Disadvanta nm. | ges, Artificial Neural ges, Cluster Analysis 08 Hours |
| Module – V | | | | | |
| Text Mining – Disadvantages, S Content, Structure Considerations. | Architecture, 7 upport Vector e, Usage, Socia | TDM, App Machines al Network | plications, Naïve-Ba s - Model, Advanta x Analysis - Technic | yes Analysis - Moo ages and Disadvanta jues and Algorithm, | lel, Advantages and ges, Web Mining – Page Rank, Practical |
| List of Experime | nts: | | | | 08 Hours |
| Downloading Configuration Hadoop Imple files and Dele | g and installing files. the files of fementation of f | g Hadoop; ïle manage | ; Understanding diff ement tasks, such as | ferent Hadoop mode Adding files and dire | s. Startup scripts, ctories, Retrieving |

- 3. Implement of Matrix Multiplication with Hadoop Map Reduce
- 4. Run a basic Word Count Map Reduce program to understand Map Reduce Paradigm.
- 5. Implementation of K-means clustering using Map Reduce
- 6. Installation of Hive along with practice examples.
- 7. Installation of HBase, Installing thrift along with Practice examples
- 8. Patrice importing and exporting data from various data bases.

Course Outcomes

On completion of this course, the students are able to:

- **CO1:** Master the concepts of Big Data, HDFS and Map Reduce framework
- CO2: Investigate Hadoop related tools for Big Data Analytics and perform basic Hadoop Administration
- **CO3:** Recognize the role of Business Intelligence, Data warehousing and Visualization in decision making
- CO4: Demonstrate the importance of core data mining techniques for data analytics
- **CO5:** Illustrate and analyze Text Mining Techniques

Text Books:

- 1) Douglas Eadline, "Hadoop 2 Quick-Start Guide: Learn the Essentials of Big Data Computing in the Apache Hadoop 2 Ecosystem", 1stEdition, Pearson Education, 2016. ISBN-13: 978-9332570351
- 2) Anil Maheshwari, "Data Analytics", 1st Edition, McGraw Hill Education, 2017. ISBN-13: 978-9352604180

Reference Books:

- 1) Tom White, —Hadoop: The Definitive Guidel, 4 Edition, O'Reilly Media,
- 2) Boris Lublin sky, Kevin T. Smith, Alexey Yakubovich, —Professional Hadoop Solutions",1st Edition, Wrox Press, 2014ISBN-13: 978-8126551071
- 3) Eric Sammer, —Hadoop Operations: A Guide for Developers and Administrators",1st Edition, O'Reilly Media, 2012.ISBN-13: 978-9350239261

E-Resources:

- 1) <u>https://www.tutorialspoint.com/big_data_tutorials.htm</u>
- 2) <u>https://nptel.ac.in/courses/106/104/106104189/</u>

| ADVANCED WEB PROGRAMMING (IC) | | | | | | |
|---|---|--------------|-----------------------|---------------|-------------|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type | |
| 20CDI63 | 3:0:2:0 | 4 | CIE:50 SEE:50 | 3 Hours | PCI | |
| Course Objectives: This course will enable the students to Apply the knowledge to manage and to handle web site design and development to solve the real world problems. Illustrate user content using Bootstrap Frontend Framework. Understand Node JS and its facilities. Learn ES6 and build your Interactive React User Interface. | | | | | | |
| 5. Develop J | ava based wel | o applicatio | ns using React JS and | Spring Boot. | | |
| | | | Module – I | | | |
| Bootstrap 5: Fro Bootstrap Scaffol Bootstrap, Under | Bootstrap 5: Front-end Design Framework Bootstrap Scaffolding, Bootstrap CSS, Bootstrap Layout Components, Bootstrap JavaScript Plugins, Using Bootstrap, Understanding Bootstrap Admin Templates. | | | | | |
| | | | Module – II | | | |
| Node JS: Back-end JavaScript runtime environment Introduction to NodeJS, Setting up NodeJS, First Application, Node Package Manager (npm), Template Engines: Jade and Handlerbars, Web Modules, Setting up Express Framework, Web app development in Express Framework. | | | | | | |
| Ŧ | | | | | 08 Hours | |

Module – III

ECMA Script 6 (ES6): Foundation for Modern Javascript Frameworks

ES6: What is ES6?, let & const keywords, Arrow functions, Default Parameters, Template literals, Destructuring Assignments, Enhanced Object Literals, Block scope, Spread and Rest operators, Classes, Inheritance, Static properties and methods, Promises, Iterators and Iterables, Generators, Modules, ReactJS: What is React? Why React? Just React – Hello World, Using create-react-app, Anatomy of react project, Running the app, Debugging first react app.

08 Hours

Module – IV

React: Building UI

Templating using JSX (Javascript Syntax Extension): Working with React, understanding the structure. Components: Significance of component architecture, Types of components, Functional, Class based, Pure, Component Composition. Working with states and props, Event Handling in React, Understanding component lifecycle and handling errors, Working with Forms, Context API, Code Splitting, Hooks, Routing using React Router, Introduction to Redux, Redux Middleware.

08 Hours

Module – V

Spring Boot: Building Java based Web Application

Introduction to Micro Services, What is Spring Boot?, Why Spring Boot? How does itwork? Spring boot bootstrapping, Spring boot tomcat development, build system, Building RESTFul Web services, Building Web application using React UI and spring Boot.

08 Hours

Lab Experiments

- 1. Explain the role of the following semantic elements of HTML5 with syntax and script segments:
 - i <nav> ii <section> iii <aside>.
- 2. Build a web server using HTTP Module in Node JS and perform file system modules like
 - i. Read files
 - ii. Create files
 - iii. Update files
 - iv. Delete files
 - v. Rename files
- 3. Perform CRUD Operation in MongoDB with connection to NodeJS.
- 4. Write a Program to handle async wait in Javascript.
- 5. Design a page by creating Class and Functional based Components in React JS.
- 6. Create a basic app with Spring Boot and React to handle RESTful APIs for performing CRUD operations.

Course outcomes:

At the end of the course, the student will be able to:

- 1. Demonstrate an ability to identify formulate and solve the web based problems
- 2. Ability to apply conceptual skills of web site design and development.
- 3. Adapt Bootstrap framework for frontend views.
- 4. Develop Web App in NodeJS platform using Express framework.
- 5. Develop Java based Web Apps using ReactJS and Spring Boot.

Text Books:

- 1. Aravind Shenoy, Ulrich Sossou, "Learning Bootstrap" Packet Publishing.
- 2. Ethan Brown, "Web Development with Node & Express", O'Reilly Publications, ISBN: 978-1-491-94930-6
- 3. Alex Banks & Eve Porcello, "Learning React Modern Patterns for Developing React Apps", O'Reilly Publications, ISBN: 978-1-492-05172-5
- 4. Juha Hinkula, "Hands-On Full Stack Development with Spring Boot 2 and React: Build modern and scalable full stack applications using Spring Framework 5 and React with Hooks", 2nd Edition.

Reference Books:

- 1. Dr. Axel Rauschmayer, "ES6-Javascript for Impatient Programmers", ISBN 978-1-09-121009-7
- 2. Fabio Cimo, "Bootstrap Programming Cookbook"
- 3. Craig Walls, "Spring in Action" Manning Shelter Island Publications, 5th Edition, ISBN: 9781617294945.

Justification:

- The syllabus previously prepared earlier was not up to the industrial requirements, most of content already upgraded.
- The students need to get awareness about the skills and tools been upgraded.
- The reframed syllabus covers the content of Full Stack Web Development to meet the industrial standards.
- The students will undergo the practical hands on for designing the Websites.

| CLOUD COMPUTING | | | | | | |
|--|----------------|--------------|-------------------|---------------------|-------------|--|
| Course Code | L : T : P : S | Credits | Exam Marks | Exam Duration | Course Type | |
| 20CDT64 3:0:0:0 3 CIE:50 SEE:50 3 Hours PCC | | | | | РСС | |
| Prerequisite: (| Computer Netwo | orks, Databa | ase Management Sy | stem, Operating sys | stem | |
| Course Objectives: This course will enable students to > Identify the Cloud infrastructure components and service management processes > Explain the fundamentals of cloud computing > Gain the knowledge about virtualization and its techniques. > Illustrate the cloud application programming and Aneka platform > Differentiate Various cloud platforms used in industry | | | | | | |
| Syllabus | | | | | | |
| Module – I Introduction: Cloud Computing at a Glance, The Vision of Cloud Computing, Defining a Cloud, A Closer Look, Cloud Computing Reference Model, Characteristics and Benefits, Challenges Ahead, Historical Developments, Distributed Systems, Virtualization, Web 2.0,Service-Oriented Computing, Utility- Oriented Computing, Building Cloud Computing Environments, Application Development, Infrastructure and System Development, Computing Platforms and Technologies, Google App Engine, Microsoft Azure, Hadoop, Force.com and Salesforce.com, Manjra soft Aneka. | | | | | | |
| Module – II | | | | | | |
| Cloud Computing Architecture: Introduction, Cloud Reference Model, Architecture, Infrastructure / Hardware as a Service, Platform as a Service, Software as a Service, Types of Clouds, Public Clouds, Private Clouds, Hybrid Clouds, Community Clouds, Economics of the Cloud, Open Challenges, Cloud Definition, Cloud Interoperability and Standards Scalability and Fault Tolerance Security, Trust, and Privacy Organizational Aspects. Aneka: Cloud Application Platform, Framework Overview, Anatomy of the Aneka Container, From the Ground Up: Platform Abstraction Layer, Fabric Services, foundation | | | | | | |

08 Hours

Module – III

Organization, Private Cloud Deployment Mode, Public Cloud Deployment Mode, Hybrid Cloud

Deployment Mode.

Concurrent Computing: Thread Programming, Introducing Parallelism for Single Machine Computation, Programming Applications with Threads, What is a Thread?, Thread APIs, Multithreading with Aneka, Introducing the Thread Programming Model, Aneka Thread vs. Common Threads. High-Throughput Computing: Task Programming, Task Computing, characterizing a Task, Computing Categories, Frameworks for Task Computing, Task-based Application Models, Embarrassingly Parallel Applications, Parameter Sweep Applications, Workflow Applications with Task Dependencies.

08 Hours

Module – IV

Data Intensive Computing: Map-Reduce Programming, What is Data-Intensive Computing? Characterizing Data-Intensive Computations, Challenges Ahead, Historical Perspective, Technologies for Data-Intensive Computing, Storage Systems, Programming Platforms.

08 Hours

Cloud Platforms in Industry: Amazon Web Services, Compute Services, Storage Services, Communication Services, Additional Services, Google App Engine, Architecture and Core Concepts, Application Life-Cycle, Cost Model, Observations, Microsoft Azure, Azure Core Concepts, SQL Azure, Windows Azure Platform Appliance. Cloud Applications: Scientific Applications, Business and Consumer Applications, CRM and ERP, Productivity, Social Networking, Media Applications, Multiplayer Online Gaming.

08 Hours

Course Outcomes

On completion of this course, the students will be able to:

- **CO1:** Explain cloud computing, classify services of cloud computing
- **CO2:** Illustrate architecture and programming in cloud

CO3: Demonstrate data intensive computing.

CO4: Apply cloud computing services to commercial systems for deploying cloud

CO5: Analyzing different Cloud platform in industry and their applications

Text Books:

1. Rajkumar Buyya, Christian Vecchiola, and ThamaraiSelvi, "Mastering Cloud Computing", McGraw Hill Education, ISBN: 9780124095397

Reference Books:

- 1) Dan C. Marinescu, "Cloud Computing Theory and Practice", Morgan Kaufmann, Elsevier 2013.
- 2) Thomas Erl: "Cloud Computing", Pearson Education, 1st Edition, 2014, ISBN-13: 978-9332535923.

Reference Online Resources:

- 1) <u>http://index-of.co.uk/Cloud-Computing-Books/Mastering%20Cloud%20Computing%20-%20Rajkumar%20Buyya.pdf</u>
- 2) <u>http://nptel.ac.in/courses/106105033/41</u>
- 3) <u>http://video.mit.edu/watch/mitef-nyc-cloud-computing-8347/</u>

| | ENVIRONMENTAL STUDIES | | | | | | |
|--|---|---|---|---|--|--|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type | | |
| 20ENV57/67 | 1:0:0:0 | 1 | CIE:50 SEE:50 | 1 Hours | HSMC | | |
| Course Objec | tives: To rec | ognize maj | or concepts in envir | onmental sciences ar | d demonstrate in-depth | | |
| understanding | of the enviro | nment. The | e industrial revolution | n and development h | nave led to the stress on | | |
| environment in | n the form of | pollution. | Checking of the pol | lution in all fronts a | t local and global level | | |
| encompassing | the issues of | carbon cro | edit, ozone level dej | pletion, global warm | ing, desertification and | | |
| polar ice cap r | nelting. The | main objec | tives of the course is | s to expose to studer | nts to the problems and | | |
| mitigation mea | sures concern | ned to the e | nvironmental compo | nents like resources, | air, water and land. | | |
| Syllabus | | | | | | | |
| | | | Module 1: | | | | |
| Ecosystems (| Structure an | d Function | n): Forest, Desert, | Wetlands, Riverine | e, Oceanic and Lake. | | |
| Biodiversity: | Types, Value | ; Hot-spots | s; Threats and Conse | ervation of biodivers | ity, Forest Wealth, and | | |
| Deforestation. | | | Madula 2. | | 3 Hours | | |
| Advances in F | norgy System | ms (Merits | Demerits Global St | atus and Application | s)• Hydrogen Solar | | |
| OTEC. Tidal a | nd Wind | IIIS (IVIEIIIS, | Dements, Olobai St | atus and Application | s). Hydrogen, Solar, | | |
| Natural Reso | ource Manag | gement (C | oncept and case-st | udies): Disaster Ma | nagement, Sustainable | | |
| Mining, Cloud | Seeding, and | Carbon Tr | ading. | , | 4 Hours | | |
| | | | Module 3: | | | | |
| Environmental Environmental Pollution and A Waste Manag | Environmental Pollution (Sources, Impacts, Corrective and Preventive measures, Relevant Environmental Acts, Case-studies): Surface and Ground Water Pollution; Noise pollution; Soil Pollution and Air Pollution. Waste Management & Public Health Aspects: Bio-medical Wastes; Solid waste; Hazardous wastes; | | | | | | |
| E-wastes, mou | | inicipal Siu | Module 4. | | 4 Hours | | |
| Global Envir recharging, Cl water; Resettle | onmental C imate Change ement and reh | oncerns ((e; Acid Ra abilitation (| Concept, policies an in; Ozone Depletion of people, Environmo Module 5: | nd case-studies): Gra; Radon and Fluorid ental Toxicology. | round water depletion/ de problem in drinking 3 Hours | | |
| Latest Develo | pments in E | nvironme | ntal Pollution Mitig | ation Tools (Conce | ept and Applications): | | |
| G.I.S. & Rem | ote Sensing, | Environm | ent Impact Assessm | ent, Environmental | Management Systems, | | |
| ISO14001; En | vironmental S | Stewardship | - NGOs. | | C | | |
| Field work: V | isit to an Env | vironmental | Engineering Labora | tory or Green Buildi | ng; Visit to a local area | | |
| to document en | nvironment a | ssets river / | forest / grassland / l | hill / mountain. Visit | to a local polluted site- | | |
| urban/rural/ind | lustrial/agricu | ltural/Wate | er Treatment Plant/ | Waste water treat | ment Plant. Study of | | |
| common plant | s, insects, bi | rds. Study | of simple ecosysten | ns-pond, river, hills | lopes; etc (field work | | |
| equal to 2 lo | ecture works | s) ought to | o be Followed by | understanding of | process and its brief | | |
| documentation | documentation. 4 Hours | | | | | | |
| Course outcomes: At the end of the course, students will be able to: . | | | | | | | |
| • CO1: U | nderstand the | orinciples of | ecology and environm | nental issues that apply | to air, land, and water | | |
| issues on a global scale, · | | | | | | | |
| • CO2: Develop critical thinking and/or observation skills, and apply them to the analysis of a problem or | | | | | | | |
| question | question related to the environment. | | | | | | |
| CO3: D compon | emonstrate eco ents. | ology knowl | edge of a complex rela | tionship between bioti | c and a biotic | | |
| CO4: A manage | pply their ecol rs face when d | ogical know ealing with o | ledge to illustrate and complex issues. | graph a problem and de | escribe the realities that | | |
| | | | | | | | |

| Sl. No | Name of the Textbook/s | Title of the Book Author/s | Name of the Publisher | Edition and Year |
|-----------|---|---|---|-----------------------------------|
| 1 | Environmental Studies | Benny Joseph | Tata Mc Graw – Hill. | 2 nd Edition, 2012 |
| 2 | Environmental Studies | S M Prakash | Pristine Publishing House, Mangalore | 3 rd Edition, 2018 |
| 3 | Environmental Studies – From Crisis to Cure | R Rajagopalan | Oxford Publisher | 2005 |
| 4. | Environmental Studies | R. Geetha Balakrishna, K. G. Lakshminarayana Bhatta | SM Publications. | 2016 |
| Refe | rence Books | | | |
| 1 | Principals of Environmental Science and Engineering | Raman Sivakumar | Cengage learning, Singapur. | 2 nd Edition, 2005 |
| 2 | Environmental Science – working with the Earth | G. Tyler Miller Jr. | Thomson Brooks /Cole, | 11 th Edition, 2006 |
| 3 | Text Book of Environmental and Ecology | Pratiba Sing, Anoop Singh & Piyush Malaviya | Acme Learning Pvt. Ltd. New Delhi. | 1 st Edition |

| RESEARCH METHODOLOGY | | | | | | |
|-----------------------------|---------|---------|---------------|---------------|-------------|--|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type | |
| 20CDT68 | 2:0:0:0 | 2 | CIE:50 SEE:50 | 3 Hours | AEC | |
| Course objectives: | | | | • | | |

- 1. To give an overview of the research methodology and explain the technique of defining a research problem
- 2. To explain the functions of the literature review in research.
- 3. To explain carrying out a literature search, its review, developing theoretical and conceptual frame works and writing a review and research reports.
- 4. To explain various Testing of Hypotheses and statistical analysis.
- 5. To discuss techniques of Interpretation and effective Report Writing.

Syllabus

Module – I

Research Methodology: Introduction, Meaning of Research, Objectives of Research, Types of Research, Research Approaches, Significance of Research, Research Methods versus Methodology, Research and Scientific Method, Research Process, Criteria of Good Research, Problems Encountered by Researchers in India.

Defining the Research Problem: Research Problem, Selecting the Problem, Necessity of Defining the Problem, Technique Involved in Defining a Problem, An Illustration.

08 Hours

Module – II

Reviewing the literature: Place of the literature review in research, bringing clarity and focus to research problem, improving research methodology, broadening knowledge base in research area, enabling contextual findings, Review of the literature, searching the existing literature, reviewing the selected literature, developing a theoretical framework, developing a conceptual framework, writing about the literature reviewed. [Book 2, Chapter 3].

Research Design: Meaning of Research Design, Need for Research Design, Features of a Good Design, Important Concepts Relating to Research Design, Different Research Designs, Basic Principles of Experimental Designs, Important Experimental Designs.

08 Hours

Module – III

Design of Sample Surveys: Design of Sampling: Introduction, Sample Design, Sampling and Non Sampling Errors, Sample Survey versus Census Survey, Types of Sampling Designs.

Measurement and Scaling: Qualitative and Quantitative Data, Classifications of Measurement Scales, Goodness of Measurement Scales, Sources of Error in Measurement, Techniques of Developing Measurement Tools, Scaling, Scale Classification Bases, Scaling Technics, Multidimensional Scaling, Deciding the Scale.

08 Hours

Module – IV

Data Collection: Introduction, Experimental and Surveys, Collection of Primary Data, Collection of Secondary Data, Selection of Appropriate Method for Data Collection, Case Study Method.

Testing of Hypotheses: Hypothesis, Basic Concepts Concerning Testing of Hypotheses, Testing of Hypothesis, Test Statistics and Critical Region, Critical Value and Decision Rule, Procedure for Hypothesis Testing, Hypothesis Testing for Mean, Proportion, Variance, for Difference of Two Mean, for Difference of Two Proportions, for Difference of Two Variances, P-Value approach, Power of Test, Limitations of the Tests of Hypothesis.

Module – V

Chi-square Test: Test of Difference of more than Two Proportions, Test of Independence of Attributes, Test of Goodness of Fit, Cautions in Using Chi-Square Tests.

Interpretation and Report Writing: Meaning of Interpretation, Technique of Interpretation, Precaution in Interpretation, Significance of Report Writing, Different Steps in Writing Report, Layout of the Research Report, Types of Reports, Oral Presentation, Mechanics of Writing a Research Report, Precautions for Writing Research Reports.

08 Hours

Course Outcomes (Course Skill Set)

At the end of the course the student will be able to:

CO1. Explain the meaning of engineering research.

CO2. Explore the procedure of Literature Review and Technical Reading.

C03. Explain the fundamentals of Testing of Hypotheses and statistical analysis.

CO4. Explore the techniques of Interpretation and effective Report Writing.

CO5. Comprehend the basic principles of research methodologies.

| | Textbooks | | | | | | | |
|---|--|--------------------------------|----------------------------------|------------------------------------|--|--|--|--|
| 1 | Research Methodology: Methods and Techniques | C. R. Kothari, G aurav Garg | New Age Internat ional | 4 th Edition, 2019 | | | | |
| 2 | Research Methodology a step-by- step guide for beginners | Ranjit Kumar | SAGE Publication Ltd | s 3 rd Edition, 2011 | | | | |
| | | Reference B | ooks | | | | | |
| 1 | "Research Methods for Engineers" | David V. Thiel | Cambridge University Press | 2020 | | | | |
| Onl | Online Resources | | | | | | | |
| 1. https://onlinecourses.nptel.ac.in/noc22_ge08/preview | | | | | | | | |
| 2. | https://archive.nptel.ac.in/cours | ses/127/106/1271062 | .27/ | | | | | |
| 3. | https://onlinecourses.swayam2 | .ac.in/cec20_hs17/pr | eview | | | | | |

| S | SOFTWARE TESTING AND QUALITY ASSURANCE | | | | | | | | |
|--|--|---------------------------|---|----------------------|------------------------|--|--|--|--|
| Course Code L : T : P:S Credits Exam Marks Exam Duration Course Type | | | | | | | | | |
| 20CDT651 | 3:0:0:0 | 3 | 100 | 3hrs | PEC | | | | |
| Prerequisite : So | ftware Engine | eering (So | oftware Design) B | asic concepts: encap | sulation, abstraction, | | | | |
| Course Description extreme programmanalysis and design for recording both object-oriented and Course Objective • To learn the | Course Description: Regardless of the software development approach, from the classic waterfall to extreme programming (XP), all of the experts agree that quality software development requires both analysis and design. The Unified Modelling Language (UML) provides a common, standard notation for recording both analysis models and design artefacts. This course delves into the processes of both object-oriented analysis and object-oriented design using UML as the notation language. Course Objectives: | | | | | | | | |
| To learn it To apply t To know software s To know t | he UML notat the design p olutions. he object ories | ion and sy patterns. T | mg in the software vmbols. To learn the objectare testing. | t-oriented approach | systems design and | | | | |
| Syllabus | | | | | | | | | |
| Basic concepts: hiding, inheritanc oriented principle | Basic concepts: objects, classes, abstract classes, data types, ADT, encapsulation and information hiding, inheritance, association, aggregation, composition, polymorphism, dynamic binding, object-oriented principles. 08 Hours | | | | | | | | |
| Module – II | | | | | | | | | |
| Modelling Using generalization, as UML packages, a interaction overvi | Modelling Using UML : Use case diagrams, class diagrams, various relationships among classes: generalization, association, aggregation, composition, inheritance, dependency etc., object diagram, UML packages, activity diagram, state machine diagram, sequence diagram, communication diagram, interaction overview diagram, component diagram, deployment diagram, UML 2 diagrams. | | | | | | | | |
| Module – III | | | | | | | | | |
| Design Patterns: Basic pattern concepts, Types of patterns, some common design patterns such as Expert, Creator, Façade, MVS, MVC, Publish-Subscribe, Observer, Proxy etc. | | | | | | | | | |
| Module – IV | | | | | | | | | |
| Designing using UML: Overview of OOAD methodology, Use case model development, Domain modelling, Identification of entity objects, Brooch's object identification method, Interaction modelling, CRC cards, Applications of the analysis and design process, object-oriented design principles. OOD goodness criteria, CK Metrics, LK Metrics, MOOD Metrics, Code Refactoring. 08 Hours | | | | | | | | | |
| Module – V | | | | | | | | | |
| Testing Object Oriented Software: Challenges in testing object-oriented software, Implications of object-oriented Features in testing object-oriented software, Importance of grey-box testing of object-oriented software, Coverage analysis, State-based testing, Class testing, Fault-Based Testing, Scenario-Based Test Design, Integration Testing; Thread-based integration Strategies, Use-based integration | | | | | | | | | |

Based Test Design, Integration Testing: Thread-based integration Strategies, Use-based integration Strategies, Cluster Testing, Validation Testing, System Testing, Testing tools.

08 Hours

Course Outcomes:

At the end of this course, the students will learn:

- Understand the importance of modelling in the software development life cycle.
- Analyze to apply the UML notation and symbols.
- Understand the design patterns.
- Design and develop the object-oriented approach systems Design and software solutions.
- Explore object oriented software testing.

Text Book:

1. Rajib Mall, "Fundamentals of Software Engineering", 5th Edition, PHI, 2018.

Reference Books:

- 1. Rumbaugh and Blaha, Object-oriented Modelling and design with UML, Pearson, 2007.
- 2. Bernd Bruegge and, Allen H. Dutoit, Object-Oriented Software Engineering Using UML, Patterns, and Java, Pearson, 2009.

| ARTIFICIAL INTELLIGENCE | | | | | | | |
|--|---|--|---|---|---|--|--|
| Course Code L:T:P:S Credits Exam Marks Exam Duration Course Type | | | | | | | |
| 20CDT652 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 hours | PEC | | |
| Course Objectives | • | | | · | | | |
| This course will en Understand Study non-tr Understand Learn variou situated soft Gain knowle | able students t AI technique to ivial AI technic uncertainty and us symbolic know ware agent. edge on logical | a given co ques to han Problem-s owledge ro systems fo | oncrete problem adle complex proble solving techniques. epresentations to sp r inference over for | em becify domains and rmal domain | d reasoning tasks of a | | |
| Syllabus | | | | | | | |
| | | | Module – I | | | | |
| Introduction: Wh environment; the s Searching for solut | at is AI? Intel structure of age ion; Uninforme | ligent Age ents. Probled search st | ents: Agents and e lem solving: Proble trategies. | nvironment; Ratic em-solving agents | onality; the nature of ; Example problems; 08 Hours | | |
| | | | Module – II | | | | |
| Informed Search strategies; Heuristi Problems; Backtra Alpha- Beta prunir | , Exploration c functions; On cking search f ig. | , Constra -line searc for CSPs. | aint Satisfaction, h agents and unkno Adverbial search: | Adverbial Searce wn environment. C Games; Optimal | ch: Informed search Constraint satisfaction decisions in games; 08 Hours | | |
| | | | Module – III | | | | |
| Logical Agents: propositional logic based on proposition | Knowledge-ba Reasoning patt onal logic. | used agen terns in pro | ts; The wumpus positional logic; E | world as an exa ffective propositio | imple world; Logic; nal inference; Agents | | |
| | | | | | 08 Hours | | |
| | | | Module – IV | | a | | |
| of first-order logic versus first-order in | ; Using first-or first-or; Unific | First-Ord der logic; cation and | erLogic-1: Represe Knowledge engine lifting. | entation revisited; bering in first-orde | r logic. Propositional | | |
| | | | Module – V | | | | |
| Inference in First | Order Logic-2 | 2: Forward | chaining; backwar | d chaining; Resolu | tion. 08 Hours | | |
| Course Outcomes | | _ | | | | | |
| On completion of | this course, stu | idents will | be able to: | lama | | | |
| CO1: Design inte | trivial AI technol | or solving s iques to ba | simple gaining prot | lems | | | |
| CO2. Apply 101- CO3. Apply varie | us symbolic kn | iques to na | enresentation to spe | cific problems | | | |

CO3: Apply various symbolic knowledge representation to specific problems.CO4: Design Knowledge-based agents.CO5: Describe syntax and semantics of first-order logic.

Text Books:

Stuart Russel, Peter Norvig: "Artificial Intelligence A Modern Approach", 2nd Edition, Pearson Education, 2003, (Chapters 1.1, 2, 3.1 - 3.4, 4.1, 4.2, 4.5, 5.1, 5.2, 6.1-6.3, 7, 8, 9, 10, 11.1, 11.2, 11.4, 11.5, 13.1, 13.4, 13.5, 13.6,) ISBN:0-13-103805-2.

Reference Books:

- Elaine Rich, Kevin Knight: "Artificial Intelligence", 3rd Edition, Tata McGraw Hill, 2009, ISBN-10: 0070087709.
- Nils J. Nilsson: "Principles of ArtificialIntelligence", Elsevier, 1980, ISBN: 978-3-540-11340-9.

E-Resources:

- $\bullet \ http://stpk.cs.rtu.lv/sites/all/files/stpk/materiali/MI/Artificial\%20Intelligence$
- http://www.getfreeebooks.com/16-sites-with-free-artificial-intelligence-ebook

| |] | BLOCK CI | HAIN TECHNO | LOGY | |
|--|--|---|---|--|---|
| Course Code | L:T:P:S | Credits | Exam Marks | Exam Duration | Course Type |
| 20CDT653 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3hrs | PEC |
| Prerequisite: N | etwork Security | and Information | tion Security | | |
| Course Objecti Understa Analyse Design, l Evaluate Cognize Syllabus | ves: nd about Symn the Working of puild, and deplo security, privac about 'digital' o | netric and Asy Block Chain by smart contra cy, and efficie currency, Stor | mmetric Encryption System. acts and distributed ncy of a given block age and Currency E | a, block chain and Bit c applications c chain system. xchange Services. | coin concepts |
| | | | Module – I | | |
| Decentralized S Centralized Syst Works-1: Layin Cryptographic H | b Block chain bystems, Layer ems, Block chaing the Block lash Functions. | : Back story is of Block ain Adoption Chain Fou | chain, why is Block chain, chain, why is Block chain So Far, Block chain ndation, Cryptogra | what is Block chain ock Chain Important Uses and Use Cases phy, Symmetric Ke | 2 Centralized vs. 2 Limitations of How Block chain y Cryptography, 08 Hours |
| | | | Module – II | | |
| Cryptography Symmetric vs. Block Chain So Applications, Sc | and Transact Asymmetric Ko olutions, Block aling Block cha | ions: Asymm ey Cryptograp chain Transa ain, Off-Chain | netric Key Cryptog phy, Merkle Trees, actions, Distributed Computation, Shar | raphy, Diffie-Hellman Putting It All Togeth Consensus Mechanis ding Block Chain State | n Key Exchange, ner, Properties of sms, Block chain e. 08 Hours |
| | | | Module – III | | |
| Bitcoin Works: Bitcoin Block cl a New Node, B | The History on nain, Block Struitcoin Transact | f Money, Dav acture, The Go ions, Consens | vn of Bitcoin, What enesis Block, The B sus and Block Minin | Is Bitcoin? Working v itcoin Network, Netwong, Block Propagation | vith Bitcoins, The ork Discovery for , Bitcoin Scripts, |

08 Hours

Module – IV

Ethereum and Crypto Currencies: Ethereum Introduction, Ethereum Block chain, Elements of Ethereum Block chain and Smart Contracts, The Turing Completeness of Smart Contract Languages and verification challenges, Cryptographic Hash Functions, Hash Pointers and Data Structures, Digital Signatures, Public Keys as Identities, A Simple Crypto currency.

08 Hours

08 Hours

Module – V

How to Store and Use Bitcoins: Simple Local Storage, Hot and Cold Storage, Splitting and Sharing Keys, Online Wallets and Exchanges, Payment Services, Transaction Fees, Currency Exchange Markets.

Course Outcomes

Bitcoin Transactions Revisited, Scripts.

After the completion of this course, student will be able to

- Gain Knowledge in Symmetric Encryption, Asymmetric Encryption, Block Chain System and Crypto currencies.
- Analyze the working of Block Chain System, Ledger Transaction and Mining mechanism.
- Design and Implement Ethereum block chain contract.
- Pertain to ethical and legal usage of Block chain applications.
- Use of Bitcoins, online wallets, Currency Exchanges and payment services.

Text Books:

- 1. Beginning Block chain: A Beginner's Guide to Building Block Chain Solutions by Bikramaditya Singhal, Gautam Dhameja and Priyansu Sekhar Panda
- 2. Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder, Bit coin and Crypto-currency Technologies: A Comprehensive Introduction, Princeton University Press (July 19,2016).

Reference Books:

- 1. Mastering Bit coin by Andreas M. Antonopoulos
- 2. Block chain Technology: Crypto-currency and Applications by S. Shukla, M. Dhawan, S. Sharma, S. Venkatesan, Oxford University Press 2019.
- 3. Imran Bashir, Mastering Block chain: Deeper Insights into Decentralization, Cryptography, Bitcoin, and Popular Block chain Frameworks, Packt Publishing, 1st Edition, 2017.

E-Resources:

- 1. NPTEL online course: https://nptel.ac.in/courses/106/104/106104220/#
- 2. Udemy: https://www.udemy.com/course/build-your-blockchain-az/
- 3. EDUXLABS Online training://eduxlabs.com/courses/block chain technology- training/?tab=tabcurriculum

| DIGITAL IMAGE PROCESSING | | | | | | | | |
|---|--|-----------------------------|---------------------|-----------------------|---|--|--|--|
| Course Code | Course Code L:T:P:S Credits Exam Marks Exam Duration Course Type | | | | | | | |
| 20CDT661 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 Hours | PEC | | | |
| Course Objectives: This course will enable students to: Study the fundamental concepts of image representation and image processing system. Evaluate techniques followed in image enhancements Illustrate image segmentation and compression algorithms | | | | | | | | |
| | | | Module – I | | | | | |
| Introduction to Image Processing: Digital Image Fundamentals Light, brightness adaption and discrimination, Human visual system, Image as a 2D data, Image representation Gray scale and Color images, Image sampling and quantization, Color Fundamentals, Color Models, Pseudo-color image processing. | | | | | | | | |
| | 08 Hours Module II | | | | | | | |
| Image Enhancement In The Spatial Domain: Some Basic Gray Level Transformations, Histogram Processing, Enhancement Using Arithmetic/Logic Operations, Basics of Spatial Filtering, Smoothing Spatial Filters, Sharpening Spatial Filters, Combining Spatial Enhancement Methods. 08 Hours | | | | | | | | |
| | | | Module – III | | | | | |
| Image Enhancement in Frequency Domain: Introduction, Fourier Transform, Discrete Fourier Transform (DFT), properties of DFT, Discrete Cosine Transform (DCT), Image filtering in frequency domain. | | | | | | | | |
| | | | Module – IV | | | | | |
| Image Segmentation : Introduction, Detection of isolated points, line detection, Edge detection, Edge linking, Region based segmentation- Region growing, split and merge technique, local processing, regional processing, Hough transform, Segmentation using Threshold. | | | | | | | | |
| 08 Hours | | | | | | | | |
| Imaga Compres | sion. Intro | duction co | ding Dedundancy In | tar nivel redundancy | image compression | | | |
| mage Compress model, Lossy and Coding, Sub-ima | d Lossless c ge size sele | compression ction, block | ing, DCT implementa | rithmetic Coding, LZW | v coding, Transform gth coding. 08Hours | | | |

Course Outcomes:

On completion of this course, students will be able to:

- Explain fundamentals of image processing
- Compare transformation algorithms
- Contrast enhancement, segmentation and compression techniques

Text Book:

1. Rafael C. Gonzalez and Richard E. Woods: "Digital Image Processing, 3rdEdition, Pearson Education, Pearson Education, 2014, ISBN-10: 9332518467, ISBN-13: 9789332518469,

Reference Books:

1. S Jayaraman, S Esakkirajan, T Veerakumar: "Digital Image Processing", Tata Mc- Graw HillPublication.

2. S Sridhar: "Digital Image Processing", Oxford University Press, ISBN-10: 0199459355, ISBN-13:9780199459353.

E-Resources:

1. https://www.abebooks.com/9789332518469/Digital-Image-Processing-3rd-Edi-tion-9

2. www.synergy.ac.in/intranet/classnotes/introduction.pdf

| COMPUTER VISION | | | | | | | | |
|---|--|---|--|---|---|--|--|--|
| Course Code L:T:P:S Credits Exam Marks Exam Duration Course Type | | | | | | | | |
| 20CDT662 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3hrs | PEC | | | |
| Prerequisite: Computer graphics, drawing and animation Image processing techniques | | | | | | | | |
| Course Objectives: | | | | | | | | |
| Upon Completion of • Recall image • Do shape and • Elucidate How • Apply three-o • Exploit motio • Study real wo Image Processing H Operations – Thresh Detection–Mathemat | the course, the siprocessing technologies technologies technologies and the signal state of the signal sta | tudents will aiques for co nd its applic ge analysis t of computes Ma ndamentals ues – Edge –Texture. | l be able to: omputer vision cations to detect line techniques <u>r vision algorithms</u> odule – I of Image Processin e Detection Techn | es, circles, ellipse ng Techniques – C iques – Corner an | lassical Filtering ad Interest Point 08 Hours | | | |
| | | Mo | odule – II | | | | | |
| Shapes and Region Filtering – Distance Tracking Procedures Handling Occlusion Descriptors – Region | s: Binary Shape Functions – Sk – Active Contou – Boundary Len Descriptors – M | Analysis – eletons and irs – Shape ngth Measu loments. | Connectedness – C I Thinning – Defor Models and Shape ares – Boundary De | Definition | Counting – Size ysis – Boundary troidal Profiles – Codes – Fourier | | | |
| | 08 Hours | | | | | | | |
| Hough Transform | • Line Detection | | Transform (HT) Fo | r Line Detection - | Foot-of-Normal | | | |

Hough Transform: Line Detection – Hough Transform (HT) For Line Detection – Foot-of-Normal Method – Line Localization – Line Fitting – RANSAC for Straight Line Detection – HTBased Circular Object Detection – Accurate Center Location – Speed Problem – Ellipse Detection – Case Study: Human Iris Location – Hole Detection – Generalized Hough Transform – Spatial Matched Filtering – GHT for Ellipse Detection – Object Location – GHT for Feature Collation.

<u>08 Hours</u>

Module – IV

3D Vision and Motion: Methods for 3D Vision – Projection Schemes – Shape From Shading– Photometric Stereo –Shape from Texture – Shape from Focus – Active Range Finding – Surface Representations –Point-Based Representation – Volumetric Representations – 3D Object Recognition – 3D Reconstruction – Introduction to Motion – Triangulation – Bundle Adjustment – Translational Alignment – Parametric Motion – Spline-Based Motion – Optical Flow – Layered Motion.

08 Hours

Module-V

Applications: Application: Content Based Image Retrieval, Content Based Video Retrieval.

08 Hours

Case Study: Face Recognition, Gait Recognition.

Text Books:

- 1. E. R. Davies, (2012), ,Computer & Machine Vision', Fourth Edition, Academic Press.
- 2. R.Szeliski,(2011), ComputerV ision: Algorithms and Applications', Springer 2011.
- 3. Simon J. D. Prince, (2012) ,Computer Vision: Models, Learning, and Inference', Cambridge University Press, 2012.

3. MarkNixonandAlbertoS.Aquado,(2012),FeatureExtraction&ImageProcessing for Computer Vision', Third Edition, Academic Press.

Reference Books:

1. D.L.Baggioetal.,(2012),Mastering Open CV with Practical Computer Vision Projects', Packet Publishing,.

2. Jan Erik Solem, (2012), Programming Computer Vision with Python: Tools and algorithms for analyzing images', O'Reilly Media.

Course Outcomes:

Upon the successful completion of the course, students will be able to:

| CO Nos. | Course Outcomes |
|------------|---|
| CO1 | Explain the basic image processing techniques |
| CO2 | Interpret in-shape, boundary tracking and apply chain codes in region detection |
| CO3 | Apply hough transform for detection of geometric shapes like line, ellipse and objects. |
| CO4 | Illustrate 3D vision process and motion estimation techniques |
| CO5 | Apply computer vision in real time scenario. |

| | | | DEVOPS | | | | | | |
|--|--|---|--|---|---|--|--|--|--|
| Course Code | Course Code L:T:P:S Credits Exam Marks Exam Duration Course Type | | | | | | | | |
| 20CDT663 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 Hours | PEC | | | | |
| Course objectives: This course will enable students to: > Understand the DevOps Concepts and DevOps Tool. > Expose to the evolving Applications and advance features of Jenkins and Docker. > Get Familiarize with Docker and Chef workstations. > Understand the importance of testing using Jenkins, AWS EC2. > Identify and understand security in Jenkins and monitor the azure Applications. Syllabus Syllabus Module – I Introduction to DevOps Concepts: Understanding DevOps movement, DevOps with changing times, The waterfall model, Agile Model, Why DevOps? DevOps lifecycle, Benefits of DevOps. 08 Hours Module – II Continueus Integration with Ionking 2: Integration Iong Iong Iong Iong Iong Iong Iong Io | | | | | | | | | |
| with Maven, Ma | va, Maven/Ant naging Nodes, I | in Jenkins, Email notifi | cations based on bu | guring build job for iild status. | Java application 08 Hours | | | | |
| Containers: Ov and containers, Cloud Compu- management to | verview of Doc Installing and co ting and Con | ker contain onfiguring I figuration | Module – III ers, Understanding Docker, Creating a ' Management: Ar | the difference betw Tomcat container. n overview of the | veen virtual machines Chef Configuration | | | | |
| Web Services an | nd Microsoft Az | zure. | | | 08 Hours | | | | |
| Module – IV | | | | | | | | | |
| Automated Testing (Functional and Load Testing): Functional testing using Selenium, Functional test execution in Jenkins, Load test execution using Jenkins. Orchestration - End-to-End Automation: End-to-end automation of application life cycle management using Jenkins, End-to-end automation using Jenkins, Chef, and AWS EC2, End-to-end automation using Jenkins and AWS Elastic Beanstalk, End-to end automation using Jenkins and Microsoft Azure app services, End-to-end automation orchestration of application life cycle Management using VSTS. | | | | | | | | | |
| | | | Module – V | | | | | | |
| Module – V Security and Monitoring: Security in Jenkins and VSTS, Security in Jenkins and VSTS, Monitoring Jenkins and Microsoft Azure, Monitoring Jenkins, Azure Web Apps troubleshooting and monitoring, Azure App Services - CPU and memory consumption, Azure App Services - Activity log, Azure Application Insights for application monitoring, Azure web application monitoring, Diagnostics logs. 08 Hours | | | | | | | | | |

Laboratory Component:

- 1) Download and install Jenkins CI on GCP.
- 2) Configuration. Change language interface and Create the first Jenkins job
- 3) Build Triggers, corn syntax, Artifacts.
- 4) Create and run Jenkins pipeline.
- 5) Create parameterized jobs in Jenkins.
- 6) Install and configure Docker.

Course outcomes:

On completion of this course, the students are able to:

- **CO1:** Understand the fundamentals of DevOps engineering and be fully proficient with DevOps terminologies, concepts, benefits, and deployment options to meet your business requirements
- **CO2:** Build jobs and configurations in Jenkins and Master in docker, Continuous Delivery and chef Configuration Management.
- **CO3:** Create tomcat container and work on Dockers and chef workstation.
- **CO4:** Analyze, design and evaluate automation scripts & systems.

CO5: Use Azure application services and monitor the security issues in Jenkins and Microsoft Azure.

Text Books:

- Mitesh Soni: DevOps for Web Development,Packet Publishing,ISBN:9781786465702,Released October 2016
- Mitesh Soni: DevOps Bootcamp-A fast-paced guide to implement DevOps with ease, May2017(Chapters: 3,4,6,7,8),ISBN 978-1-78728-596-5.

Reference Books

- Len Bass, Ingo Weber, Liming Zhu, Devops Software Architect's perspective, first edition, ISBN 978-0-13-404984-7,2015 Pearson Education, Inc.
- Trevor Roberts, Jr., Josh Atwell, Egle Sigler, Yvo van Doorn, Devops for VMware Administrator, First Printing: April 2015, ISBN-10: 0-13-384647-4, ISBN-13: 978-0-13-384647-8, Pearson Education, Inc.
- Sanjeev Sharma "The DevOps Adoption Playbook: A Guide to Adopting DevOps in a Multi-Speed IT Enterprise "Published by John Wiley & Sons, Inc. ISBN: 978-1-119-30874-4, ISBN:978-1-119-31052-5 (eBook), ISBN: 978-1-119-31076-1 (eBook)

E-Recourses

- <u>https://resources.collab.net/devops-101/what-is-devops</u>.
- https://www.ibm.com/cloud/learn/devops-a-complete-guide.
- <u>https://newrelic.com/devops/what-is-devops</u>
- https://www.oreilly.com/library/view/devops-for-web/9781786465702/

| UNIX and Shell Programming | | | | | | |
|----------------------------|---|---|---------------|---------|-----|--|
| Course Code | Course CodeL:T:P:SCreditsExam MarksExam DurationCourse Type | | | | | |
| 20CDT664 | 3:0:0:0 | 3 | CIE:50 SEE:50 | 3 Hours | PEC | |

Course Objectives:

This course will enable students to:

- Learn basic commands to interact with UNIX System and VI editor.
- Understand the history, origin, features and architecture of UNIX Operating System.
- Identify and define key terms related to operating system
- Develop the ability to evaluate regular expressions and use them for pattern matching.
- Apply essential facets of SHELL programming in order to solve the SHELL script problems.

Syllabus

Module - I

General Overview of the System : System structure, user perspective ,O/S services assumption about Hardware: The Kernel and buffer cache architecture of Unix O/System concepts, Kernel data Structure, System administration , Buffer headers, Structure of the buffer pool ,Scenarios for retrieval of the buffer, Reading and writing disk block, Advantage and disadvantage of buffer cache.

08 Hours

Module – II

The File system –The Basics of Files-What's in a File-Directories and File Names-Permissions-I Nodes-The Directory Hierarchy, File Attributes and Permissions-The File Command knowing the File Type-The Chmod Command Changing File Permissions-The Chown Command Changing the Owner of a File-The Chgrp Command Changing the Group of a File.

08 Hours

Module – III

Internal Representation of Files: INODES, Structure of regular, Directories conversions of a path name to an inode, Super block, Inode assignment to a new file, Allocation of disk blocks. System Calls for the System: Open read write file and record close, File creation, Operation of special files change directory and change root, change owner and change mode, STAT and FSTAT, PIPES Mounting and unmounting files system, Link Unlink.

08 Hours

Module – III

Structures of Processes and process control: Process states and transitions layout of system memory, the context of a process, manipulation of process address space, Sleep process creation/termination. The user Id of a process, changing the size of a process. The SHELL Interprocess Communication and multiprocessor system: Process tracing system V IPO network communication sockets problem of multiprocessors systems, solution with master and hare process, and solution with semaphores

08 Hours

Module – V

Introduction to shell: Shell Bourne shell, C shell, Unix commands, permissions, editors, filters, sed, grep family, shell variables, scripts, meta characters and environment, if and case statements, for while and until loops. Shell programming. Connecting MYSQL to Shell, Running SQL queries from Shell Scripts, Generating a report and storing in a file Shopping cart. Case Study of LINUX operating System. **08 Hours**

Instructional Method and Pedagogy:

- 1. At the start of course, the course delivery pattern, prerequisite of the subject will be discussed.
- 2. Lectures will be conducted with the aid of multi-media projector, black board, OHP etc.
- 3. Three internal exam will be conducted as a part of internal theory evaluation.
- 4. Assignments based on the course content will be given to the students for each unit and will be evaluated at regular interval evaluation.
- 5. Surprise tests/Quizzes/Seminar/tutorial will be conducted having a share of five marks in the overall internal evaluation.

Course Outcomes:

On completion of this course, the students are able to:

- Describe history, origin, feature and architecture of UNIX operating system.
- Construct and edit files, search for any patterns using regular expressions.
- Solve complex jobs using tools and utilities available in UNIX.
- Design and develop various tasks by using Shell scripting.

Text Book:

1. Sumitabha Das: "UNIX – Concepts and Applications", (Chapters 1,2,4,6-9,11-14,17,19), Tata McGraw Hill, Noida, 4th Edition, 15th Reprint, 2011, ISBN-13: 978-0-07-063546-3.

Reference Books:

- 1. Behrouz A. Forouzan and Richard F. Gilberg: "UNIX and Shell programming", Cengage Learning, India, 1st Edition, 2005, ISBN: 81-35-0325-9.
- 2. M G Venkatesh Murthy: "UNIX and Shell programming", Pearson Education, Delhi, 1st Edition, 2005, ISBN: 81-7758-745-5.

E-Resources:

- 1. http://www.mhhe.com/das/uca
- 2. http://www.tutorialspoint.com/unix/unix_tutorials.pdf.
- 3. http://www.perldoc.perl.org/